

# LECTURE 2

## INTRODUCTION TO QUANTUM ERROR CORRECTING CODES

Advanced Quantum Information and Computing

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- ▶ Suppose that you store bits on your device and your memory is altered:

001011  $\rightsquigarrow$  001111

- ▶ Suppose that you perform your computations with non-perfect elementary gates, for instance:

$1 \xrightarrow{\text{NOT}} 0$  but sometimes  $1 \xrightarrow{\text{NOT}} 1$

How can we protect bits against the noise?

## ADDING REDUNDANCY TO BE PROTECTED

Do what you do in your everyday life:

Add **redundancy**!

An example: spell your name over the phone, send first names!

**M** like Mike, **O** like Oscar, **R** like Romeo, **A** like Alpha, **I** like India and **N** like November

- ▶ We perform an **encoding** (*i.e.*, adding redundancy),

**M**  $\mapsto$  Mike, **O**  $\mapsto$  Oscar, **R**  $\mapsto$  Romeo, **A**  $\mapsto$  Alpha, etc. . .

- ▶ If the information is altered (for instance when having a bad communication over the phone),

Mike  $\xrightarrow{\text{noise}}$  "ike", Oscar  $\xrightarrow{\text{noise}}$  "scar", Romeo  $\xrightarrow{\text{noise}}$  "meo", Alpha  $\xrightarrow{\text{noise}}$  " alph"

- ▶ The receiver can perform a **decoding**: recovering the first names and then the letters,

"ike"  $\rightarrow$  Mike  $\rightarrow$  **M**, "sca"  $\rightarrow$  Oscar  $\rightarrow$  **O**, "meo"  $\rightarrow$  Romeo  $\rightarrow$  **R**, "alph"  $\rightarrow$  Alpha  $\rightarrow$  **A**

The first example of *error-correcting codes*:

### 3-repetition code:

- **Encoding:**  $b \in \{0, 1\} \mapsto bbb \in \{0, 1\}^3$
- **Noisy Channel:**  $bbb \mapsto c_1c_2c_3$
- **Decoding Strategy:** given  $c_1c_2c_3 \in \{0, 1\}^3$ , choose the majority bit  
 $001 \mapsto 0, 011 \mapsto 1, 101 \mapsto 1, \text{ etc. } \dots$

→ This decoding strategy is successful if there are  $< 2$  bits which are changed!

### Exercise:

Why haven't we introduced the 2-repetition code?

## *Without efficient error correcting codes*

- ▶ Storing reliably data would be impossible
- ▶ Computations on our computers would be most of the time false
- ▶ We couldn't send and download information on Internet

### **False intuition: we only need to improve our devices**

No! Think that devices are subject to external constraints. Furthermore, in the case of telecommunications, do you hope to be able to receive all the bits from a photo taken by a satellite around Mars? Would you be happy with only half of the bits of the photo?

—→ Error correcting codes were the cornerstone of the development of computers and telecommunications!

## *Building an efficient quantum computer?*

Let's go (good luck. . .)! But it is impossible to build architectures that are **completely isolated from the environment: decoherence** (pure states  $\mapsto$  mixed states)

### **Decoherence** ( $\longleftrightarrow$ Quantum Noise):

There will be "noise" during computations that will modify the results. . .

- ▶ What does the "noise" mean in the quantum case?
- ▶ How to be "protected" against the "noise"? Can we also add redundancy as in the classical case?

Protect against errors in the quantum world: **a much harder problem!**

- **Problem 1:** Not enough to protect  $|0\rangle$  and  $|1\rangle$ , every linear combinations  $\alpha |0\rangle + \beta |1\rangle$  must be protected as well
- **Problem 2:** Much richer error model than for classical bits (not only “flip” . . .)
- **Problem 3:** Impossibility to copy qubits before working on it (no cloning theorem)
- **Problem 4:** Measurements modify the qubits. . .

To overcome these issues: we will be inspired by the classical case!

### Presentation of quantum error correcting codes!

Quantum error correcting codes are (roughly):

- ▶ a clever use of classical codes and (syndrome) projective measurements



1. A First Quantum Error Correcting Code: Shor's Code
2. Calderbank-Shor-Steane (CSS) Codes
3. Stabilizer Codes
4. Threshold Theorem

# SHOR'S QUANTUM CODE

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*Inspired by the classical case: repetition code?*

$$\alpha |0\rangle + \beta |1\rangle \longmapsto (\alpha |0\rangle + \beta |1\rangle)^{\otimes 3}$$

But is it possible?

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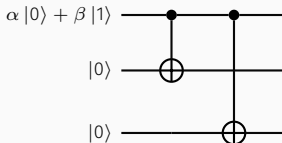
**No!** No-cloning theorem. . .

Instead consider the following encoding to “mimic the repetition code”:

$$(\alpha |0\rangle + \beta |1\rangle) \otimes |00\rangle \mapsto \alpha |000\rangle + \beta |111\rangle$$

→ **It is not a repetition code!**

To perform encoding, following quantum circuit:



## ERRORS OF TYPE X (FLIPPING)

Inspired by the classical case: *flip the qubits, i.e. apply X*

Error X on the second qubit:

$$\alpha |000\rangle + \beta |111\rangle \rightsquigarrow \alpha |010\rangle + \beta |101\rangle$$

But how to correct this error?

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But how to correct this error?

Use a **parity-check matrix!**

$$\mathbf{H} \stackrel{\text{def}}{=} \begin{pmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \end{pmatrix} \text{ parity-check matrix of the 3-repetition code } \{(000), (111)\}$$

→ applying to either (010) or (101) gives  $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$  showing an error occurred to the second bit

Quantumly: implement  $|x\rangle \otimes |00\rangle \mapsto |x\rangle \otimes |x\mathbf{H}^T\rangle$  and apply it to

$$(\alpha |010\rangle + \beta |101\rangle) \otimes |00\rangle \mapsto (\alpha |010\rangle + \beta |101\rangle) \otimes |11\rangle$$

Measure the last two registers **and deduce where the X error occurred**

→ apply X on the qubit where there is an error leading to the original quantum state ( $X^2 = I_2$ )

This method enables to correct any X on **one qubit**

But is it necessary to introduce two ancillary qubits?

Using two auxiliary qubits and **H** was an artefact to mimic the classical case!

$$\alpha |000\rangle + \beta |111\rangle \rightsquigarrow \text{error?}$$

(i) No error,

$$\alpha |000\rangle + \beta |111\rangle \in \mathcal{C}_0 \stackrel{\text{def}}{=} \text{Vect}(|000\rangle, |111\rangle)$$

If an error **X** occurs we will be in one of the following situations:

(ii) First qubit,

$$\alpha |100\rangle + \beta |011\rangle \in \mathcal{C}_1 \stackrel{\text{def}}{=} \text{Vect}(|100\rangle, |011\rangle)$$

(iii) Second qubit,

$$\alpha |010\rangle + \beta |101\rangle \in \mathcal{C}_2 \stackrel{\text{def}}{=} \text{Vect}(|010\rangle, |101\rangle)$$

(iv) Third qubit,

$$\alpha |001\rangle + \beta |110\rangle \in \mathcal{C}_3 \stackrel{\text{def}}{=} \text{Vect}(|001\rangle, |110\rangle)$$

The  $\mathcal{C}_x$ 's are the **cosets** and are **orthogonal!**

→ It defines a **measurement**: we can decide in which space we live and removing the error

(I) Fundamental idea: decompose the three qubits space as (coset decomposition)

$$\left(\mathbb{C}^2\right)^{\otimes 3} = \mathcal{C}_0 \overset{\perp}{\oplus} \mathcal{C}_1 \overset{\perp}{\oplus} \mathcal{C}_2 \overset{\perp}{\oplus} \mathcal{C}_3 \quad (1)$$

where,

$$\mathcal{C}_0 \stackrel{\text{def}}{=} \text{Vect}(|000\rangle, |111\rangle), \quad \mathcal{C}_1 \stackrel{\text{def}}{=} \text{Vect}(|100\rangle, |011\rangle), \quad \mathcal{C}_2 \stackrel{\text{def}}{=} \text{Vect}(|010\rangle, |101\rangle)$$

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$$\mathcal{C}_3 \stackrel{\text{def}}{=} \text{Vect}(|001\rangle, |110\rangle)$$

→ The  $\mathcal{C}_x$ 's are orthogonal: **it defines a projective measurement!**

(II) Fundamental idea: syndrome measurement

Measure according to Eq. (1). Then apply X on a qubit according to the result x. For instance:

0 ↦ do nothing, 1 ↦ apply X on the first qubit, 2 ↦ apply X on the second qubit, etc

But why does it work?

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0 → do nothing, 1 → apply X on the first qubit, 2 → apply X on the second qubit, etc

But why does it work?

If one error X occurred, the quantum state will belong **with certainty** to some  $\mathcal{C}_x$  and  $X^2 = I_2$

## AN EXAMPLE: X-ERROR ON THE 2ND QUBIT

Error X on the second qubit:

$$\alpha |000\rangle + \beta |111\rangle \rightsquigarrow \alpha |010\rangle + \beta |101\rangle$$

- ▶ Measure according to the orthogonal projections over

$$\mathcal{C}_0 = \text{Vect}(|000\rangle, |111\rangle), \quad \mathcal{C}_1 = \text{Vect}(|100\rangle, |011\rangle), \quad \mathcal{C}_2 = \text{Vect}(|010\rangle, |101\rangle)$$

$$\mathcal{C}_3 = \text{Vect}(|001\rangle, |110\rangle)$$

- ▶ **With probability one** we measure 2 (“we are in  $\mathcal{C}_2$ ”) and the quantum state **does not change**

$$\alpha |010\rangle + \beta |101\rangle$$

- ▶ Apply X on the second qubit

$$\alpha |010\rangle + \beta |101\rangle \longmapsto \alpha |000\rangle + \beta |111\rangle$$

**Remarkable fact:**

Measurement **does not change** the quantum state!

Error of **type-X** on some “random qubit”:

$$\alpha |000\rangle + \beta |111\rangle \rightsquigarrow a(\alpha |100\rangle + \beta |011\rangle) + b(\alpha |010\rangle + \beta |101\rangle) + c(\alpha |001\rangle + \beta |110\rangle)$$

**Same decoding algorithm:** measure according to  $\mathcal{C}_0 \overset{\perp}{\oplus} \mathcal{C}_1 \overset{\perp}{\oplus} \mathcal{C}_2 \overset{\perp}{\oplus} \mathcal{C}_3$  but this times the quantum states changes

- With probability  $|a|^2$  observe “error on the first qubit”, the quantum state collapses to

$$\alpha |100\rangle + \beta |011\rangle$$

and apply **X** on the first qubit,

- With probability  $|b|^2$  observe “error on the second qubit”, the quantum state collapses to

$$\alpha |010\rangle + \beta |101\rangle$$

and apply **X** on the second qubit,

- etc. . .

*What is the most important sentence of MDC\_51002\_EP (first semester course)?*

## OTHER KIND OF ERRORS?

What is the most important sentence of MDC\_51002\_EP (first semester course)?

Quantum computation offers you a huge power with the “-1”

It is the same for errors, errors have a huge power, **phase-flip** can happen  $Z : \begin{cases} |0\rangle \mapsto |0\rangle \\ |1\rangle \mapsto -|1\rangle \end{cases}$

But is our previous quantum code with its decoding algorithm useful against errors of type-Z?

→ **No!**

Applying Z on some qubit:

$$\alpha |000\rangle - \beta |111\rangle$$

► Decoding: measuring leads to we are in  $\mathcal{C}_0$ : “no error” and **we do nothing...**

## HOW TO PROTECT AGAINST ERROR OF TYPE-Z?

### Fundamental remark:

errors of type **Z**  $\equiv$  errors of type **X** in the Fourier basis  $|+\rangle, |-\rangle$

$$Z : \begin{cases} |+\rangle \mapsto |-\rangle \\ |-\rangle \mapsto |+\rangle \end{cases} \quad \text{and} \quad X : \begin{cases} |+\rangle \mapsto |+\rangle \\ |-\rangle \mapsto -|-\rangle \end{cases}$$

Natural idea: apply  $H^{\otimes 3}$  to  $\alpha |000\rangle + \beta |111\rangle$ :

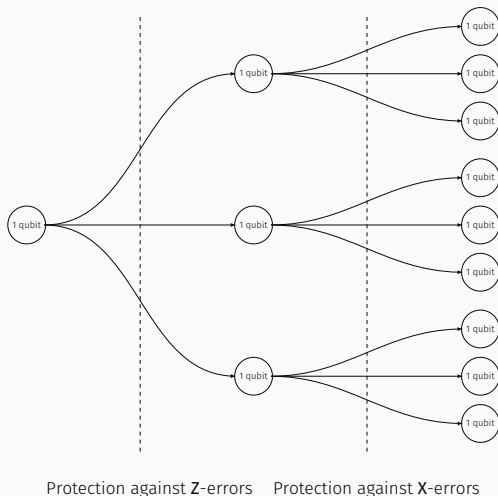
$$\alpha |+++ \rangle + \beta |-- \rangle$$

As above we can correct any error of type **Z** on one qubit with this encoding!

→ But **we are stuck**, we cannot correct errors of type-**X** anymore. . .

## Idea: concatenation trick

Encode to protect against Z-errors and then encode this to protect against X-errors!





$$|0\rangle \xrightarrow{1st} |+++ \rangle = \frac{1}{2\sqrt{2}} (|0\rangle + |1\rangle)^{\otimes 3} \xrightarrow{2nd} \frac{1}{2\sqrt{2}} (|000\rangle + |111\rangle)^{\otimes 3}$$

$$|1\rangle \xrightarrow{1st} |--\rangle = \frac{1}{2\sqrt{2}} (|0\rangle - |1\rangle)^{\otimes 3} \xrightarrow{2nd} \frac{1}{2\sqrt{2}} (|000\rangle - |111\rangle)^{\otimes 3}$$

- ▶ 1st step: protecting against errors of type-Z
- ▶ 2nd step: protecting against errors of type-X

Encoding:

$$\left( \alpha |0\rangle + \beta |1\rangle \right) \otimes |0^8\rangle \mapsto \frac{\alpha}{2\sqrt{2}} (|000\rangle + |111\rangle)^{\otimes 3} + \frac{\beta}{2\sqrt{2}} (|000\rangle - |111\rangle)^{\otimes 3}$$

$$\frac{\alpha}{2\sqrt{2}} (|000\rangle + |111\rangle)^{\otimes 3} + \frac{\beta}{2\sqrt{2}} (|000\rangle - |111\rangle)^{\otimes 3}$$

→ The encoding belongs to the linear code  $\mathcal{C}$  of dimension 3 generated by  
 $(11100000), (00011100), (00000011)$

As previously, one can define the **syndrome measurement** according to the cosets:

$$\mathcal{C}_0 \stackrel{\text{def}}{=} \text{Vect}(|x\rangle : x \in \mathcal{C}), \mathcal{C}_1 \stackrel{\text{def}}{=} \text{Vect}(|x + (1, 0, 0, 0, 0, 0, 0, 0)\rangle : x \in \mathcal{C}), \text{ etc...}$$

→ 9 subspaces of dimension 3 in orthogonal sum! It defines a (syndrome) measurement enabling, as previously, to correct any **one X-error**

## Remark:

This syndrome measurement: any interference with any possible **Z-error**  
 (change signs not switch vectors of the computational basis)

## DECODING (II)

Once we have removed a possible X-error we are left to deal with

$$\frac{\alpha}{2\sqrt{2}} (|000\rangle + |111\rangle)^{\otimes 3} + \frac{\beta}{2\sqrt{2}} (|000\rangle - |111\rangle)^{\otimes 3} = \alpha |+_3 +_3 +_3\rangle + \beta |-_3 -_3 -_3\rangle$$
$$|+_3\rangle \stackrel{\text{def}}{=} \frac{|000\rangle + |111\rangle}{\sqrt{2}} \quad \text{and} \quad |-_3\rangle \stackrel{\text{def}}{=} \frac{|000\rangle - |111\rangle}{\sqrt{2}}$$

→ One Z-error on any qubit of  $|+_3\rangle$  leads to  $|-_3\rangle$ !

Z-error on either 1st, 2nd or 3rd (resp. 4th, 5th or 6th) qubit yields:

$$\alpha |-_3 +_3 +_3\rangle + \beta |+_3 -_3 -_3\rangle \quad (\text{resp. } \alpha |+_3 -_3 +_3\rangle + \beta |-_3 +_3 -_3\rangle)$$

► We can define the syndrome measurement:  $(\mathbb{C}^2)^{\otimes 9} = \mathcal{E}_0 \overset{\perp}{\oplus} \mathcal{E}_1 \overset{\perp}{\oplus} \mathcal{E}_2 \overset{\perp}{\oplus} \mathcal{E}_3 \overset{\perp}{\oplus} F$  where:

$$\mathcal{E}_0 \stackrel{\text{def}}{=} \text{Vect}(|+_3 +_3 +_3\rangle, |-_3 -_3 -_3\rangle), \quad \mathcal{E}_1 \stackrel{\text{def}}{=} \text{Vect}(|-_3 +_3 +_3\rangle, |+_3 -_3 -_3\rangle), \quad \dots, \quad F \stackrel{\text{def}}{=} \left( \sum_i \mathcal{E}_i \right)^\perp$$

Decoding:

Measure (it does not change the quantum state) and then apply Z on the either the 1st, 2nd or 3rd qubit if the answer is 1, etc. . .

Shor's quantum error correcting code:

It can correct one error of type-X and one error of type-Z!

Exercise:

Find an error on two qubits which cannot be corrected by Shor's code

- ▶ Are the errors of type-X and Z be the only possible errors?
- ▶ Can Shor's quantum code correct these other potential errors?

→ As in classical world: many reasonable models of errors

But there is a moral:

Errors on qubits: apply **Pauli matrices**

Single qubit Pauli group  $\mathcal{P}_1$ :

$$\{\pm I_2, \pm X, \pm Y, \pm Z, \pm iI_2, \pm iX, \pm iY, \pm iZ\}$$

→ This set **forms a group** for the multiplication!

- $X^2 = Y^2 = Z^2 = I_2$
- The  $\neq$  Pauli matrices anti-commute:  $XZ = -ZX = -iY$  etc. . .

Exercise Session:

Any  $2 \times 2$  matrix  $M$  on one qubit can be written as:

$$M = e_0 I_2 + e_1 X + e_2 Z + e_3 XZ$$

One reasonable model of error: **on each qubit we independently apply a linear operator**

Any linear operator  $\mathbf{M}$  on one qubit can be written as:

$$\mathbf{M} = e_0 I_2 + e_1 \mathbf{X} + e_2 \mathbf{Z} + e_3 \mathbf{XZ}$$

→ We reduce a **continuous set of errors to a discrete set of errors** given by  $\mathbf{X}$ ,  $\mathbf{Z}$  and  $\mathbf{XZ}$

Correcting a discrete set of errors by syndrome measurement:  $\mathbf{X}$  and  $\mathbf{Z}$

→ We can automatically correct a much larger (continuous!) class of errors

**Intuitively:** if the syndrome measurement is correct with certainty, performing this measurement after applying  $\mathbf{M}$  will collapse the quantum state into no error, error of type- $\mathbf{X}$  and  $\mathbf{Z}$

Shor's code can correct all errors of type  $\mathbf{X}$  and  $\mathbf{Z}$ !

## Depolarizing channel:

Each qubit **independently** undergoes an error  $X, Z$  or  $Y = iXZ$  with probability  $p/3$  and is not modified with probability  $p$

On a single qubit, in terms of density operator:

$$\rho \mapsto \mathcal{E}(\rho) \stackrel{\text{def}}{=} (1 - p)\rho + \frac{p}{3}X\rho X + \frac{p}{3}Y\rho Y + \frac{p}{3}Z\rho Z$$

→ Somehow the quantum analogue of the Binary Symmetric channel

## Exercise:

Show that when  $p = \frac{3}{4}$ , then  $\mathcal{E}(\rho) = \frac{1}{2}$ . How do you interpret this result? What would be the “classical” equivalent with the Binary Symmetric Channel?

## Quantum channels:

It belongs to a more general theory: quantum measurements, **Krauss operators**

Errors against which we need to be protected:

X and Z

Decoding Shor's quantum code:

Shor's quantum code can correct any (continuous) error provided they only affect a single qubit

→ But to protect one qubit we need nine qubits. . .

Can we do better?

→ Yes, let's go! But before **break**. . .



## CSS CODES

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We study now Calderbank-Shor-Steane (CSS) codes

Aim:

A more systematic way of encoding quantum states using (classical) linear codes

CSS construction is based on two classical codes:

- ▶ the first one corrects errors of type-X
- ▶ the second one corrects errors of type-Z

For any  $\mathbf{v} = (v_1, v_2, \dots, v_n) \in \mathbb{F}_2^n$ ,

$$\mathbf{X}^{\mathbf{v}} \stackrel{\text{def}}{=} \mathbf{X}^{v_1} \otimes \mathbf{X}^{v_2} \otimes \dots \otimes \mathbf{X}^{v_n} \quad \text{and} \quad \mathbf{Z}^{\mathbf{v}} \stackrel{\text{def}}{=} \mathbf{Z}^{v_1} \otimes \mathbf{Z}^{v_2} \otimes \dots \otimes \mathbf{Z}^{v_n}$$

**Lemma:**

- (i)  $\mathbf{X}^u \mathbf{Z}^v = (-1)^{\langle u, v \rangle} \mathbf{Z}^v \mathbf{X}^u$
- (ii)  $\mathbf{H}^{\otimes n} \mathbf{X}^u = \mathbf{Z}^u \mathbf{H}^{\otimes n}$  and  $\mathbf{H}^{\otimes n} \mathbf{Z}^u = \mathbf{X}^u \mathbf{H}^{\otimes n}$
- (iii)  $\mathbf{Z}^u |x\rangle = (-1)^{\langle u, x \rangle} |x\rangle$

**Proof:**

Consequence of the fact that  $\mathbf{XZ} = -\mathbf{ZX}$  and  $\mathbf{XH} = \mathbf{HZ}$

**Lemma:**

For any linear code  $\mathcal{C}$ ,

$$\mathbb{H}^{\otimes n} |\mathcal{C}\rangle = |\mathcal{C}^\perp\rangle \quad \text{where } |\mathcal{C}\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{\#\mathcal{C}}} \sum_{c \in \mathcal{C}} |c\rangle \quad \text{and} \quad |\mathcal{C}^\perp\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{\#\mathcal{C}^\perp}} \sum_{c^\perp \in \mathcal{C}^\perp} |c^\perp\rangle$$

**Proof:**

See Exercise Session

But from which result this lemma comes from?

Lemma:

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Proof:

See Exercise Session

But from which result this lemma comes from?

→ Poisson summation formula

- Defined from two linear codes  $(C_X, C_Z)$  of length  $n$  such that  $C_Z \subseteq C_X \subseteq \mathbb{F}_2^n$

$$k \stackrel{\text{def}}{=} \dim C_X / C_Z = \dim C_X - \dim C_Z$$

$$\rightarrow C_X = \bigsqcup_{1 \leq i \leq 2^k} (x_i + C_Z) \text{ for } 2^k \text{ vectors } x_i \in C_X \text{ being coset representatives of } C_X / C_Z$$

There are **efficient** one-to-one mappings:

$$i \in \{0, 1\}^k \mapsto x_i \in \{0, 1\}^n \quad \text{and} \quad x_i \in \{0, 1\}^n \mapsto i \in \{0, 1\}^k$$

**CSS quantum codes:**

CSS codes encodes  $k$  qubits as

$$\sum_{i \in \{0, 1\}^k} \alpha_i \underbrace{|i\rangle}_{k \text{ qubits}} \otimes |0^{n-k}\rangle \mapsto \sum_{x_i} \alpha_i \underbrace{|x_i + C_Z\rangle}_{n \text{ qubits}}$$

where,

$$|x + C_Z\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{\#C_Z}} \sum_{y \in C_Z} |x + y\rangle$$

**Exercise session:**

How to efficiently build CSS encodings?

→ As for Shor's code, use: **syndrome measurement**

## Syndrome measurement:

Let  $\mathcal{C}$  be a linear code of length  $n$ , dimension  $k$  and with parity-check matrix  $\mathbf{H}$ .

We associate to  $\mathcal{C}$  and  $\mathbf{H}$  the following measurement

$$(\mathbb{C}^2)^{\otimes n} = \bigoplus_{\mathbf{s} \in \mathbb{F}_2^{n-k}} \mathcal{E}_s^{\mathcal{C}}$$

where,

$$\mathcal{E}_s^{\mathcal{C}} \stackrel{\text{def}}{=} \text{Vect} \left( \underbrace{|\mathbf{z}\rangle}_{n \text{ qubits}} : \mathbf{H}\mathbf{z}^T = \mathbf{s}^T \right) = \text{Vect} \left( |\mathbf{z}\rangle : \mathbf{z} \in \mathbf{x} + \mathcal{C} \text{ where } \mathbf{H}\mathbf{x}^T = \mathbf{s}^T \right)$$

→ The  $\mathcal{E}_s^{\mathcal{C}}$ 's are generated by the vectors of different cosets

But as the cosets are disjoint, the  $\mathcal{E}_s^{\mathcal{C}}$ 's are orthogonal!

## A crucial remark:

If  $|\psi\rangle \in \mathcal{E}_0^{\mathcal{C}}$ , then  $\mathbf{X}^{\mathbf{e}} |\psi\rangle \in \mathcal{E}_s^{\mathcal{C}}$  where  $\mathbf{H}\mathbf{e}^T = \mathbf{s}^T$

→ **If the  $\mathbf{H}\mathbf{e}_i^T$ 's are distinct and we can recover  $\mathbf{e}_i$  from  $\mathbf{H}\mathbf{e}_i^T$** : when measuring  $\mathbf{X}^{\mathbf{e}_i} |\psi\rangle \in \mathcal{E}_{\mathbf{H}\mathbf{e}_i^T}^{\mathcal{C}}$  we **recover  $\mathbf{H}\mathbf{e}_i^T$ , then  $\mathbf{e}_i$**  and we can remove  $\mathbf{X}^{\mathbf{e}_i}$

$$(|x + C\rangle = \frac{1}{\sqrt{|C|}} \sum_{c \in C} |x + c\rangle)$$

Starting from the encoding and applying the noise  $X^e Z^f$ :

$$|\psi\rangle = \sum_{x \in C_X/C_Z} \alpha_x |x + C_Z\rangle \in \mathcal{E}_0^{C_X} \rightsquigarrow X^e Z^f |\psi\rangle = \sum_{x \in C_X/C_Z} \alpha_x X^e Z^f |x + C_Z\rangle$$

→  $Z^f$  only modifies signs! Therefore:

$$\sum_{x \in C_X/C_Z} \alpha_x X^e Z^f |x + C_Z\rangle \in \mathcal{E}_{H_X e^T}^{C_X} \quad \text{where } H_X \text{ be a parity-check matrix of } C_X \supseteq C_Z$$

(because:  $\forall x \in C_X, c_Z \in C_Z, H_X(x + c_Z)^T = 0$  as  $x \in C_X$  and  $c_Z \in C_Z \subseteq C_X$ )

**Syndrome measurement:**

It does **not modify the quantum state**, supposing that we can recover  $e$  from  $H_X e^T$ : remove  $X^e$



$$|\psi\rangle = \sum_{x \in C_X/C_Z} \alpha_x |x + C_Z\rangle \in \mathcal{E}_0^{C_X} \rightsquigarrow X^e Z^f |\psi\rangle \xrightarrow{\text{1st decoding}} Z^f |\psi\rangle = \sum_{x \in C_X/C_Z} \alpha_x Z^f |x + C_Z\rangle$$

Fundamental remark:

We have the following identities:

$$Z^f |\psi\rangle = \sum_{x \in C_X/C_Z} \alpha_x Z^f |x + C_Z\rangle = \sum_{x \in C_X/C_Z} \alpha_x Z^f X^x |C_Z\rangle$$

By applying  $H^{\otimes n}$ :

$$\begin{aligned} H^{\otimes n} Z^f |\psi\rangle &= \sum_{x \in C_X/C_Z} \alpha_x H^{\otimes n} Z^f X^x |C_Z\rangle \\ &= \sum_{x \in C_X/C_Z} \alpha_x X^f Z^x H^{\otimes n} |C_Z\rangle \\ &= X^f \sum_{x \in C_X/C_Z} \alpha_x Z^x |C_Z^\perp\rangle \in \text{in the coset given by } H_Z f^T \text{ with } H_Z \text{ parity-check of } C_Z^\perp \end{aligned}$$

Syndrome measurement with  $C_Z^\perp$ :

Measuring: we can recover  $\mathbf{f}$ , then we apply  $H^{\otimes n}$  leading to  $Z^f |\psi\rangle$  and we remove  $Z^f$

## ABILITY TO CORRECT CLASSICAL ERRORS?

*Up to now we used the fact that we can “decode”  $C_X$  and  $C_Z^\perp$*

Let,  $H_X$  and  $H_Z$  be a parity-check matrix of  $C_X$  and  $C_Z^\perp$

- ▶ To remove errors  $X^{e_1}$ , or  $X^{e_2}$ ,  $\dots$ , or  $X^{e_\ell}$ :

the  $H_X e_j^T$ 's have to be distinct and we can **efficiently** recover  $e_j$  from  $H_X e_j^T$

- ▶ To remove errors  $Z^{f_1}$ , or  $Z^{f_2}$ ,  $\dots$ , or  $Z^{f_\ell}$ :

the  $H_Z f_j^T$ 's have to be distinct and we can **efficiently** recover  $f_j$  from  $H_Z f_j^T$

But, can we find classical codes offering such “properties”?

→ **Yes!** To understand why it is theoretically possible: **minimum distance**

Hamming weight:

$$\forall \mathbf{x} = (x_1, \dots, x_n) \in \mathbb{F}_2^n, \quad |\mathbf{x}| \stackrel{\text{def}}{=} \#\{i \in \llbracket 1, n \rrbracket, x_i \neq 0\}$$

Minimum distance:

Let  $\mathcal{C} \subseteq \mathbb{F}_2^n$  (linear code), its minimum distance is defined as

$$d_{\min}(\mathcal{C}) \stackrel{\text{def}}{=} \min \{|\mathbf{c}| : \mathbf{c} \in \mathcal{C} \text{ and } \mathbf{c} \neq \mathbf{0}\}$$

→ The minimum distance quantifies how “good” is a code in terms of decoding ability!

Lemma (see previous exercise session):

Let  $\mathbf{H}$  be any parity-check matrix of  $\mathcal{C}$ , then

the  $\mathbf{H}\mathbf{e}^T$ 's are distinct when  $|\mathbf{e}| < \frac{d_{\min}(\mathcal{C})}{2}$

→  $\mathcal{C}$  can theoretically be decoded if there are  $< \frac{d_{\min}(\mathcal{C})}{2}$  errors

**Be careful:** it does not show the existence of an efficient decoding algorithm, which is far from being guaranteed

## MINIMUM DISTANCE OF LINEAR CODES

- ▶ What is the best minimum distance can we expect?
  - It is typically large  $\approx n/10$  when  $\mathcal{C}$  has dimension  $n/2$  (see previous exercise session)
- ▶ Do we know linear codes with a large minimum distance and for which we can remove a large number of errors?
  - Hard question. . . Yes we can (hopefully for telecommunication) but **to understand how** deserves at least other lectures. . .

### To take away:

It exists codes with a large minimum distance  $d$  and we can hope to be able to decode up to  $d/2$

But: hard to find codes with a large  $d$  and for which we can efficiently decode many errors  
(even  $\ll d/2$ )

→ Active research topic with a lot a consequences, event recent (for instance the 5G. . .)

To build CSS codes: choose  $\mathcal{C}$  such that (i) can correct many errors and (ii)  $\mathcal{C}^\perp \subseteq \mathcal{C}$   
(**weekly auto-dual**)

## Theorem: decoding CSS codes

Let  $\mathcal{C}_X$  and  $\mathcal{C}_Z$  be linear codes such that  $\mathcal{C}_Z \subseteq \mathcal{C}_X$

If  $\mathbf{e}$  (resp.  $\mathbf{f}$ ) can be recovered from its syndrome by the code  $\mathcal{C}_X$  (resp.  $\mathcal{C}_Z^\perp$ ), then the quantum error pattern  $X^{\mathbf{e}}Z^{\mathbf{f}}$  can be corrected by the CSS quantum code associated to the pair  $(\mathcal{C}_X, \mathcal{C}_Z)$

In particular, we can hope to decode up to  $d_{\min}(\mathcal{C}_X)/2$  errors-X and  $d_{\min}(\mathcal{C}_Z^\perp)/2$  errors-Z (even combined)

## See Exercise Session:

- Shor's code (9 qubits to protect 1 qubit) is a CSS code
- Steane's code (7 qubits to protect 1 qubit) is a CSS code using Hamming codes

## STABILIZER CODES

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- ▶ A class of codes containing CSS codes
- ▶ Many similarities with classical linear codes
- ▶ Powerful framework for defining/manipulating/constructing/understanding quantum codes

$$XZ = -ZX = -iY$$

$$XY = -YX = iZ$$

$$YZ = -ZY = iX$$

→ The elements of  $G_1 = \{\pm 1, \pm i\} \times \{X, Z, Y\}$  **commute** or **anti-commute**

## $G_n$ -group:

The set of operators of the form  $\pm X^e Z^f$  or  $\pm i X^e Z^f$ , where  $\mathbf{e}, \mathbf{f} \in \mathbb{F}_2^n$ , form a **multiplicative group**



## Admissible subgroup:

A subgroup  $\mathbb{S}$  of  $\mathbb{G}_n$  is said to be admissible if:  $-I^{\otimes n} \notin \mathbb{S}$

→ We will only consider admissible subgroups!

## Lemma:

Any admissible subgroup  $\mathbb{S}$  is Abelian (its elements commute)

## Proof:

Let  $E, F \in \mathbb{S} \subseteq \mathbb{G}_n$ , then

$$E^2 = \pm I, \quad F^2 = \pm I \quad \text{and} \quad EF = \pm FE$$

But  $E^2, F^2 \in \mathbb{S}$  and  $-I \notin \mathbb{S}$ . Therefore:

$$E^2 = F^2 = I$$

Suppose by contradiction that  $EF = -FE$ , then

$$EFEF = -EF^2E = -I \in \mathbb{S}: \text{contradiction}$$

**Stabilizer code:**

$\mathbb{S}$  be an admissible subgroup of  $\mathbb{G}_n$

The **stabilizer code**  $\mathcal{C}$  associated to  $\mathbb{S}$  is defined as

$$\mathcal{C} \stackrel{\text{def}}{=} \{ |\psi\rangle : \forall M \in \mathbb{S}, M |\psi\rangle = |\psi\rangle \}$$

**An example:**

Vect ( $|000\rangle, |111\rangle$ ) is a stabilizer code associated to

$$\{ I \otimes I \otimes I, Z \otimes Z \otimes I, Z \otimes I \otimes Z, I \otimes Z \otimes Z \}$$

# INDEPENDENT GENERATORS: MINIMAL SET OF GENERATORS

Given  $\mathbb{S}$  an admissible subgroup of  $\mathbb{G}_n$ :

- ▶ **Generators set:**  $M_1, \dots, M_\ell$  such that

$$\forall M \in \mathbb{S}, M = M_1^{e_1} \cdots M_\ell^{e_\ell} \text{ for } e_1, \dots, e_\ell \in \{0, 1\}$$

**Notation:**

$$\langle M_1, \dots, M_\ell \rangle \stackrel{\text{def}}{=} \left\{ M_1^{e_1} \cdots M_\ell^{e_\ell} \text{ for } e_1, \dots, e_\ell \in \{0, 1\} \right\}$$

- ▶ **Minimal generators set** (independent generators in the literature):  $M_1, \dots, M_\ell$  such that

$$\forall i, \quad \langle M_1, \dots, M_{i-1}, M_{i+1}, \dots, M_\ell \rangle \subsetneq \langle M_1, \dots, M_\ell \rangle$$

**Proposition (admitted):**

$\mathbb{S}$  admits a minimal generator set  $M_1, \dots, M_r$  for some  $r$  and

$$\#\mathbb{S} = 2^r$$

$\mathbb{S} \subseteq \mathbb{G}_n$  admissible subgroup

$\#\mathbb{S} = 2^r$  and  $M_1, \dots, M_r$  minimal set of generators

The syndrome function:

$$\sigma : \mathbb{G}_n \longrightarrow \{0, 1\}^r$$

$$E \longmapsto \begin{pmatrix} s_1 \\ s_2 \\ \vdots \\ s_r \end{pmatrix} \quad \text{with } s_i \stackrel{\text{def}}{=} \begin{cases} 0 & \text{if } EM_i = M_i E \\ 1 & \text{if } EM_i = -M_i E \end{cases}$$

Remark:

For any  $M \in \mathbb{S}$ :  $\sigma(M) = 0$

Syndrome:  $\sigma(\mathbf{E}) = \begin{pmatrix} s_1 \\ s_2 \\ \vdots \\ s_r \end{pmatrix}$  with  $s_i \stackrel{\text{def}}{=} \begin{cases} 0 & \text{if } \mathbf{E} \mathbf{M}_i = \mathbf{M}_i \mathbf{E} \\ 1 & \text{if } \mathbf{E} \mathbf{M}_i = -\mathbf{M}_i \mathbf{E} \end{cases}$

$$\mathcal{C}(\mathbf{s}) \stackrel{\text{def}}{=} \left\{ |\psi\rangle, \forall i, \mathbf{M}_i |\psi\rangle = (-1)^{s_i} |\psi\rangle \right\}$$

$$\longrightarrow \mathcal{C}(\mathbf{0}) = \mathcal{C}$$

**Proposition (admitted):** a quantum **measurement that extracts the syndrome**

1. For any  $\mathbf{E} \in \mathbb{G}_n$  and any  $|\psi\rangle \in \mathcal{C}$ :

$$\mathbf{E} |\psi\rangle \in \mathcal{C}(\sigma(\mathbf{E}))$$

2.  $(\mathbb{C}^2)^{\otimes n}$  decomposes into the orthogonal direct sum:

$$(\mathbb{C}^2)^{\otimes n} = \bigoplus_{\mathbf{s} \in \mathbb{F}_2^r} \mathcal{C}(\mathbf{s})$$

$\longrightarrow$  The  $\mathcal{C}(\mathbf{s})$ 's define a **measurement!**

**Proposition (admitted):**

For any  $\mathbf{s} \in \mathbb{F}_2^r$ , there exists  $\mathbf{E} \in \mathbb{G}_n$  such that  $\mathbf{s} = \sigma(\mathbf{E})$

We have  $\dim_{\mathbb{C}}(\mathcal{C}) = 2^{n-r}$

Linear codes	Stabilizer codes
<p><math>k</math> bits encoded in <math>n</math> bits subspace of dimension <math>k</math></p> <p>parity-check matrix <math>\mathbf{H}</math> <math>r = n - k</math> rows, <math>n</math> columns syndrome <math>\in \{0, 1\}^{n-k}</math></p>	<p><math>k</math> qubits encoded in <math>n</math> qubits subspace of dimension <math>2^k</math></p> <p>minimal generators set of <math>\mathbb{S}</math> <math>r = n - k</math> generators syndrome <math>\in \{0, 1\}^{n-k}</math></p>

Error:  $E \in \mathbb{G}_n$

$$|\psi\rangle \in \mathcal{C} \rightsquigarrow E|\psi\rangle \in \mathcal{C}(\sigma(E)) \xrightarrow{\text{measurement}} E|\psi\rangle \text{ with the knowledge of } \sigma(E)$$

► But how to extract  $E$ ?

→ classically

► What are the errors that can be corrected?

→ Subtle question!

Suppose:  $|\psi\rangle \rightsquigarrow \mathbf{E}|\psi\rangle$  where  $\mathbf{E} \in \mathbb{G}_n$

→ We want to remove  $\mathbf{E}$ , i.e., to apply  $\mathbf{E}^{-1}$

Decoding process:

We compute  $\mathbf{E}' \in \mathbb{G}_n$  such that  $\mathbf{E}'\mathbf{E}|\psi\rangle \in \mathcal{C} = \mathcal{C}(\mathbf{0})$ . In other words,

$$\sigma(\mathbf{E}\mathbf{E}') = \mathbf{0}$$

Is  $\mathbf{E}' = \mathbf{E}^{-1}$ ? Is it necessary?

→ We don't need  $\mathbf{E} = \mathbf{E}^{-1}$ , we only need  $\mathbf{E}'\mathbf{E}|\psi\rangle = |\psi\rangle$



## CORRECTABLE ERRORS?

Suppose:  $|\psi\rangle \rightsquigarrow E|\psi\rangle \in \mathcal{C}(\mathbf{0}) = \mathcal{C} \xrightarrow{\text{measurement}} \text{syndrome } \mathbf{0}, \text{ no error.} \dots$

Is it a problem? It depends of  $E \dots$  Is  $E|\psi\rangle = |\psi\rangle$  or not?

We can distinguish two types of error  $E$  with syndrome  $\mathbf{0}$ :

- **Harmless error** (type-G like “Good”):  $E \in \mathcal{S}$ , in that case

$$\forall |\psi\rangle \in \mathcal{C}, \quad E|\psi\rangle = |\psi\rangle$$

- **Harmful error** (type-B like “Bad”):  $E \notin \mathcal{S}$ , in that case (proof: use the “minimality” of generators)

$$\exists |\psi\rangle \in \mathcal{C}, \quad E|\psi\rangle \neq |\psi\rangle$$

Type-B errors: cannot be detected and thus cannot be corrected while it may happen  $E|\psi\rangle \neq |\psi\rangle$

To overcome this issue: introduce the **minimum distance**

Remark:

An harmful error  $E$  verifies by definition  $\sigma(E) = \mathbf{0}$

## MINIMUM DISTANCE

Recall: if  $E \in \mathbb{G}_n$ , then  $E = X^e Z^f$  (up to  $\times \{\pm 1, \pm i\}$ ) for some  $e, f \in \mathbb{F}_2^n$ ,

### Weight Pauli group elements:

For any  $E \in \mathbb{G}_n$ , we define its weight as,

$$|E| \stackrel{\text{def}}{=} \#\{i : e_i \neq f_i \text{ or } e_i = f_i = 1\} = \#\{X, Y, Z \text{ that appear in } E\}$$

### For instance:

$$|X^{(1,0,1,0)}Z^{(0,0,1,1)}| = |X \otimes I \otimes XZ \otimes Z| = |X \otimes I \otimes (-iY) \otimes Z| = 3$$

### Admissible subgroup minimum distance:

Given an admissible subgroup  $\mathbb{S}$  of  $\mathbb{G}_n$ , we define its minimum distance as,

$$d \stackrel{\text{def}}{=} \min(|E| : E \text{ error of type } \mathbb{B}) = \min(|E| : E \notin \mathbb{S})$$

### Exercise:

What is the minimum distance of  $\text{Vect}(|000\rangle, |111\rangle)$ ? Don't forget to exhibit the associated admissible subgroup

## Theorem:

$\mathcal{C}$  stabilizer code of minimum distance  $d$ , and  $|\psi\rangle \in \mathcal{C}$  be corrupted by an error  $E \in \mathbb{G}_n$  of weight  $t < d/2$ , then  $|\psi\rangle$  can be recovered

## Proof:

1.  $E|\psi\rangle \xrightarrow{\text{measurement}} E|\psi\rangle$  giving the classical information  $\sigma(E)$
2. Find classically minimum weight  $E' \in \mathbb{G}_n$  such that  $\sigma(E') = \sigma(E)$ , in particular  $|E'| \leq |E| = t$   
 $\rightarrow$  We need: efficient classical algorithm coming with the stabiliser group for this task
3. Apply  $E'$ . But why does it work?

$$\sigma(E'E) = \sigma(E') + \sigma(E) = \mathbf{0} \quad \text{and} \quad |E'E| \leq |E'| + |E| \leq 2t < d$$

Therefore, by definition of the minimum distance:  $E'E \in \mathcal{S}$  and  $E'E|\psi\rangle = |\psi\rangle$

# CONCLUSION

- ▶ Decoding stabilizer codes:
  - Computing the syndrome by a projective measurement : **quantum step**
  - Determining the most likely error: **classical step**
  - Inverting the error: **quantum step**
- ▶ Decoding with certainty **up to  $d/2$**  where  $d = \min (|E| : E \in \mathbb{G}_n \setminus \mathbb{S})$  (minimum distance)  
→ Be careful: to be efficient, we need to be efficient during the classical step
- ▶ We have seen quantum codes (and their decoding algorithm):

Shor  $\subsetneq$  CSS  $\subsetneq$  Stabilizer

## See Exercise Session:

- Shor's code (9 qubits to protect 1 qubit) is a CSS code
- Steane's code (7 qubits to protect 1 qubit) is a CSS code using Hamming codes
- There is a stabilizer code (5 qubits to protect 1 qubit) which is not CSS

If you are interested by quantum error correcting codes:

- ▶ Kitaev's toric code in the lecture notes, Section 5, by Gilles Zémor  
<https://www.math.u-bordeaux.fr/~gzemor/QuantumCodes.pdf>

# THRESHOLD THEOREM

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I cheated during all this lecture. . .

Why?

I cheated during all this lecture. . .

Why?

Noisy quantum gates?

To encode qubits: use quantum gates. . .

If quantum gates are noisy, then our encodings are not valid and our analysis is false. . .

Do we conclude that quantum codes are only useful with perfect quantum gates?

→ **No!** Hopefully. . .



# THE THRESHOLD THEOREM

Threshold theorem (admitted, see Nielsen & Chuang):

A quantum circuit containing  $p(n)$  gates may be simulated with probability of error at most  $\epsilon$  using

$$O\left(\text{poly}\left(\log\left(\frac{p(n)}{\epsilon}\right)p(n)\right)\right)$$

gates on hardware whose components fail with probability at most  $p$ , if  $p$  is below some constant threshold,  $p < p_{\text{th}}$ , and given reasonable assumptions about the noise in the hardware

If the error to perform each gate is a small enough constant: arbitrarily long quantum computations to arbitrarily good precision with small overhead in the number of gates

**Proof strategy:**

Build recursively from noisy quantum gates better (and larger) gates with the help of codes

→ The threshold  $p_{\text{th}}$  depends of the used quantum correcting codes

**To take away: Scott Aaronson**

“ The entire content of the Threshold Theorem is that you’re correcting errors faster than they’re created. That’s the whole point, and the whole non-trivial thing that the theorem shows. That’s the problem it solves”

## EXERCISE SESSION

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