

LECTURE 7

QUANTUM ERROR CORRECTING CODES AND A LITTLE BIT OF CLASSICAL ERROR CORRECTING CODES

Quantum computer science and applications

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Presentation of quantum error correcting codes! But we will start with the classical case

Quantum error correcting code are (roughly):

- ▶ a clever use of classical codes and (syndrome) projective measurements

1. Classical Error Correcting Codes: to be Protected Against Classical Errors
2. A First Quantum Error Correcting Code: Shor's Code
3. Calderbank-Shor-Steane (CSS) Codes
4. Stabilizer Codes
5. Threshold Theorem

Building an efficient quantum computer?

Let's go (good luck. . .)! But it is impossible to build architectures that are **completely isolated from the environment: decoherence** (pure states \mapsto mixed states)

Decoherence (\longleftrightarrow Quantum Noise):

There will be “noise” during computations that will modify the results. . .

- ▶ What does the “**noise**” mean in the quantum case?
- ▶ How to be “**protected**” against the “noise”? Can we also add redundancy as in the classical case?

→ Do the classical computation also suffer of errors during computations?

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→ Do the classical computation also suffer of errors during computations?

Yes!

How do we proceed to be protected against errors in classical computations?

In the early age: errors in computation, big issue!

→ Read the story of R. Hamming in the Bell labs (1947):

https://en.wikipedia.org/wiki/Richard_Hamming

Classically:

▶ Resource that we need to protect: **the bits** 0 and 1

▶ Errors: bits are **flipped** $\begin{cases} 0 \mapsto 1 \\ 1 \mapsto 0 \end{cases}$

Breakthrough: **Shannon** (1948/1949) gave the foundations to protect classical computations against errors but not only!

Protection against errors in computation \subsetneq **Information theory**

Protect against errors in the quantum world: **a much harder problem!**

- **Problem 1:** Not enough to protect $|0\rangle$ and $|1\rangle$, every linear combinations $\alpha |0\rangle + \beta |1\rangle$ must be protected as well
- **Problem 2:** Much richer error model than for classical bits (not only “flip”. . .)
- **Problem 3:** Impossibility to copy qubits before working on it (no cloning theorem)
- **Problem 4:** Measurements modify the qubits. . .

To overcome these issues: take a look on how we proceed in the classical case!

CLASSICAL ERROR CORRECTING CODES

Suppose that we send bits across a **noisy channel**

001011 \rightsquigarrow 001111

How can the receiver detect that an error occurred and correct it?

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001011 \rightsquigarrow 001111

How can the receiver detect that an error occurred and correct it?

Do what you do in your everyday life:

Add **redundancy!**

An example: spell your name over the phone, send first names!

M like Mike, **O** like Oscar, **R** like Romeo, **A** like Alpha, **I** like India and **N** like November

An example: over the phone

M like Mike, **O** like Oscar, **R** like Romeo, **A** like Alpha, etc. . .

- ▶ We perform an **encoding** (i.e., adding redundancy),

M \mapsto Mike, **O** \mapsto Oscar, **R** \mapsto Romeo, **A** \mapsto Alpha, etc. . .

- ▶ We send the names across the noisy channel (given by a bad communication over the phone),

Mike $\xrightarrow{\text{noise}}$ "ike", Oscar $\xrightarrow{\text{noise}}$ "scar", Romeo $\xrightarrow{\text{noise}}$ "meo", Alpha $\xrightarrow{\text{noise}}$ " alph"

- ▶ The receiver can perform a **decoding**: recovering the first names and then the letters,

"ike" \rightarrow Mike \rightarrow **M**, "sca" \rightarrow Oscar \rightarrow **O**, "meo" \rightarrow Romeo \rightarrow **R**, "alph" \rightarrow Alpha \rightarrow **A**

A **naive** solution: the 3-bits **repetition code**

Encode bits as:

$0 \mapsto 000$ and $1 \mapsto 111$

Binary Symmetric Channel:

Suppose that bits are independently flipped with probability $p < 1/2$

For instance:

$000 \rightsquigarrow 010$ with probability $p(1-p)^2$, $000 \rightsquigarrow 011$ with probability $(1-p)p^2$, etc. . .

► **Decoding:** given $b_1b_2b_3$ choose the bit that has the majority

$010 \mapsto 0$ and $110 \mapsto 1$

Does the 3-bits repetition code offer a better protection against errors than just sending the bit?

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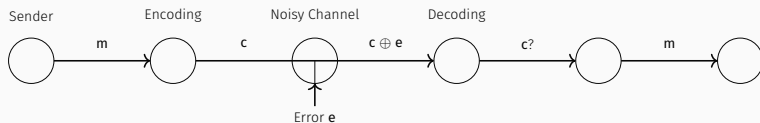
Does the 3-bits repetition code offer a better protection against errors than just sending the bit?

→ **Yes!** The probability that choosing the majority bit is the correct choice:

$$3(1-p)^2p + (1-p)^3 > 1-p$$

How to transmit k bits over a **noisy channel**?

1. **Linear code**: fix \mathcal{C} subspace $\subseteq \mathbb{F}_2^n$ of dimension $k < n$
2. **Encoding**: map $(m_1, \dots, m_k) \rightarrow \mathbf{c} = (c_1, \dots, c_n) \in \mathcal{C}$ task adding $n - k$ bits redundancy
 \rightarrow as \mathcal{C} is linear the encoding is easy (only linear algebra)
3. Send \mathbf{c} across the noisy channel, **bits of \mathbf{c} are independently flipped with probability p**



Decoding:

\rightarrow from $\mathbf{c} \oplus \mathbf{e}$: recover \mathbf{e} and then \mathbf{c} (using the linearity, we easily recover \mathbf{m} from \mathbf{c})

Linear Code:

A linear code \mathcal{C} of length n and dimension k ($[n, k]$ -code): subspace of \mathbb{F}_2^n of dimension k

Dual code:

Given \mathcal{C} , its dual \mathcal{C}^\perp is the $[n, n - k]$ -code

$$\mathcal{C}^\perp \stackrel{\text{def}}{=} \left\{ \mathbf{c}^\perp \in \mathbb{F}_2^n : \forall \mathbf{c} \in \mathcal{C}, \langle \mathbf{c}, \mathbf{c}^\perp \rangle = \sum_{i=1}^n c_i c_i^\perp = 0 \in \mathbb{F}_2 \right\}$$

Remark: \mathcal{C}^\perp orthogonal group of \mathcal{C} in the character theory

The repetition code:

The n -repetition code is the following $[n, 1]$ -code:

$$\left\{ \underbrace{(0, \dots, 0)}_{n \text{ times}}, \underbrace{(1, \dots, 1)}_{n \text{ times}} \right\}$$

→ Using majority voting enables to correct $< n/2$ errors!

But, **huge cost of protection**: n bits to protect 1 bit. . .

\mathcal{C} is a subspace of \mathbb{F}_2^n of dimension k : choose a basis $\mathbf{b}_1, \dots, \mathbf{b}_k$ to represent it!

→ Many times this representation is not the most “useful”

Parity-check matrix:

Let $\mathbf{h}_1, \dots, \mathbf{h}_{n-k}$ be a basis of \mathcal{C}^\perp , then

$$\mathcal{C} = \{ \mathbf{c} \in \mathbb{F}_2^n : \mathbf{H}\mathbf{c}^\mathbf{T} = \mathbf{0} \} \quad \text{where the rows of } \mathbf{H} \in \mathbb{F}_2^{(n-k) \times n} \text{ are the } \mathbf{h}_i\text{'s}$$

The matrix \mathbf{H} is called a **parity-check** matrix of \mathcal{C}

A QUICK REMINDER: QUOTIENT SPACE

Given two finite subspaces of \mathbb{F}_2^n : $F \subseteq E$.

Equivalence relation: $x \sim y \iff x - y \in F$.

$E/F = \{\bar{x} : x \in E\}$ where $\bar{x} \stackrel{\text{def}}{=} \{y \in E : x \sim y\} = x + F$
→ It defines a linear space!

$k = \dim E/F = \dim E - \dim F$, in particular: $\#E/F = 2^k$

Rough analogy:

E/F	$\mathbb{Z}/4\mathbb{Z}$
$\{\bar{x}_1, \dots, \bar{x}_{2^k}\}$	$\{\bar{0}, \bar{1}, \bar{2}, \bar{3}\}$
$\bar{x}_i = x_i + F$	$\bar{\ell} = \ell + 4\mathbb{Z}$
$\bar{x} = \bar{y} \iff x - y \in F$	$\bar{\ell} = \bar{m} \iff \ell - m \in 4\mathbb{Z}$
$E = \bigsqcup_{1 \leq i \leq 2^k} \bar{x}_i$	$\mathbb{Z} = \bigsqcup_{\ell \in \{0,1,2,3\}} \bar{\ell}$

Decoding: given $\mathbf{c} \oplus \mathbf{e}$, recover \mathbf{e}

→ Make **modulo \mathcal{C}** to extract the information about \mathbf{e}

Coset space: $\mathbb{F}_2^n / \mathcal{C}$

$$\# \mathbb{F}_2^n / \mathcal{C} = 2^{n-k} \quad \text{and} \quad \mathbb{F}_2^n / \mathcal{C} = \{ \bar{\mathbf{x}}_i : 1 \leq i \leq 2^{n-k} \} = \{ \mathbf{x}_i + \mathcal{C} : 1 \leq i \leq 2^{n-k} \}$$

where the \mathbf{x}_i 's are the **representatives** of $\mathbb{F}_2^n / \mathcal{C}$. The $\mathbf{x}_i + \mathcal{C}$'s are **disjoint**!

A natural set of representatives via a parity-check \mathbf{H} : **syndromes**

$$\mathbf{x}_i + \mathcal{C} \in \mathbb{F}_2^n / \mathcal{C} \mapsto \mathbf{H}\mathbf{x}_i^T \in \mathbb{F}_2^{n-k} \quad (\text{called a syndrome})$$

is an isomorphism

$$\mathbb{F}_2^n = \bigsqcup_{\mathbf{s} \in \mathbb{F}_2^{n-k}} \{ \mathbf{z} \in \mathbb{F}_2^n : \mathbf{H}\mathbf{z}^T = \mathbf{s}^T \}$$

$$\mathbf{c} \oplus \mathbf{e} \bmod \mathcal{C} = \mathbf{H}(\mathbf{c} \oplus \mathbf{e})^T = \underbrace{\mathbf{H}\mathbf{c}^T}_{=0} \oplus \mathbf{H}\mathbf{e}^T = \mathbf{H}\mathbf{e}^T \quad \text{which gives information to recover } \mathbf{e} \text{ (decoding)}$$

→ $\mathbf{c} \oplus \mathbf{e} \bmod \mathcal{C}$ is only function of \mathbf{e} !

A FIRST EXAMPLE: HAMMING CODE

Let \mathcal{C}_{Ham} be the $[7, 4]$ -code with parity-check matrix:

$$\mathbf{H} \stackrel{\text{def}}{=} \begin{pmatrix} 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{pmatrix}$$

Let $\mathbf{c} \oplus \mathbf{e}$ where $\begin{cases} \mathbf{c} \in \mathcal{C}_{\text{Ham}} \\ \text{only one bit of } \mathbf{e} \text{ is } 1 \end{cases}$: how to easily recover \mathbf{e} ?

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1. Compute the associated syndrome:

$$\mathbf{H}(\mathbf{c} \oplus \mathbf{e})^T = \mathbf{H}\mathbf{c}^T \oplus \mathbf{H}\mathbf{e}^T = \mathbf{H}\mathbf{e}^T$$

2. \mathbf{e} has only one non-zero bit, $\mathbf{H}\mathbf{e}^T$ is a column of \mathbf{H}
3. Columns of \mathbf{H} are the binary representation of $1, 2, \dots, 7$: $\mathbf{H}\mathbf{e}^T$ gives (in binary) the position where there is an error!

Hamming codes can correct one error!

→ There are more clever codes than repetition or Hamming codes. . . In particular these codes don't seem "good". We will see later a criteria (minimum distance) for "good codes"

- ▶ Nice lecture notes by Alain Couvreur (with a focus on algebra):

http://www.lix.polytechnique.fr/~alain.couvreur/doc_ens/lecture_notes.pdf

- ▶ The “bible” of error correcting codes: *The theory of error correcting codes*, F.J. MacWilliams, N.J.A. Sloane (1978)

Error correcting codes have a huge impact in theoretical computer science, cryptography, communications, quantum key distribution (QKD), etc. . .

→ Let's go back to the **quantum** case!

SHOR'S QUANTUM CODE

Inspired by the classical case: repetition code?

$$\alpha |0\rangle + \beta |1\rangle \mapsto (\alpha |0\rangle + \beta |1\rangle)^{\otimes 3}$$

But is it possible?

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But is it possible?

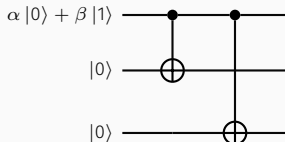
No! No-cloning theorem. . .

Instead consider the following encoding to “mimic the repetition code”:

$$(\alpha |0\rangle + \beta |1\rangle) \otimes |00\rangle \mapsto \alpha |000\rangle + \beta |111\rangle$$

→ **It is not a repetition code!**

To perform encoding, following quantum circuit:



ERRORS OF TYPE X (FLIPPING)

Inspired by the classical case: *flip the qubits, i.e. apply X*

Error X on the second qubit:

$$\alpha |000\rangle + \beta |111\rangle \rightsquigarrow \alpha |010\rangle + \beta |101\rangle$$

But how to correct this error?

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But how to correct this error?

Use a **parity-check matrix!**

$$\mathbf{H} \stackrel{\text{def}}{=} \begin{pmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \end{pmatrix} \text{ parity-check matrix of the 3-repetition code } \{(000), (111)\}$$

→ applying to either (010) or (101) gives $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ showing an error occurred to the second bit

Quantumly: implement $|x\rangle \otimes |00\rangle \mapsto |x\rangle \otimes |x\mathbf{H}^T\rangle$ and apply it to

$$(\alpha |010\rangle + \beta |101\rangle) \otimes |00\rangle \mapsto (\alpha |010\rangle + \beta |101\rangle) \otimes |11\rangle$$

Measure the last two registers **and deduce where the X error occurred**

→ apply X on the qubit where there is an error leading to the original quantum state ($X^2 = I_2$)

This method enables to correct any X on **one qubit**

But is it necessary to introduce two ancillary qubits?

Using two auxiliary qubits and **H** was an artefact to mimic the classical case!

$$\alpha |000\rangle + \beta |111\rangle \rightsquigarrow \text{error?}$$

(i) No error,

$$\alpha |000\rangle + \beta |111\rangle \in \mathcal{C}_0 \stackrel{\text{def}}{=} \text{Vect}(|000\rangle, |111\rangle)$$

If an error **X** occurs we will be in one of the following situations:

(ii) First qubit,

$$\alpha |100\rangle + \beta |011\rangle \in \mathcal{C}_1 \stackrel{\text{def}}{=} \text{Vect}(|100\rangle, |011\rangle)$$

(iii) Second qubit,

$$\alpha |010\rangle + \beta |101\rangle \in \mathcal{C}_2 \stackrel{\text{def}}{=} \text{Vect}(|010\rangle, |101\rangle)$$

(iv) Third qubit,

$$\alpha |001\rangle + \beta |110\rangle \in \mathcal{C}_3 \stackrel{\text{def}}{=} \text{Vect}(|001\rangle, |110\rangle)$$

The \mathcal{C}_x 's are the **cosets** and are **orthogonal!**

→ It defines a **measurement**: we can decide in which space we live and removing the error

(I) Fundamental idea: decompose the three qubits space as (coset decomposition)

$$\left(\mathbb{C}^2\right)^{\otimes 3} = \mathcal{C}_0 \overset{\perp}{\oplus} \mathcal{C}_1 \overset{\perp}{\oplus} \mathcal{C}_2 \overset{\perp}{\oplus} \mathcal{C}_3 \quad (1)$$

where,

$$\mathcal{C}_0 \stackrel{\text{def}}{=} \text{Vect}(|000\rangle, |111\rangle), \quad \mathcal{C}_1 \stackrel{\text{def}}{=} \text{Vect}(|100\rangle, |011\rangle), \quad \mathcal{C}_2 \stackrel{\text{def}}{=} \text{Vect}(|010\rangle, |101\rangle)$$

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→ The \mathcal{C}_x 's are orthogonal: **it defines a projective measurement!**

(II) Fundamental idea: syndrome measurement

Measure according to Eq. (1). Then apply X on a qubit according to the result x. For instance:

0 ↦ do nothing, 1 ↦ apply X on the first qubit, 2 ↦ apply X on the second qubit, etc

But why does it work?

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Measure according to Eq. (1). Then apply X on a qubit according to the result x. For instance:

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But why does it work?

If one error X occurred, the quantum state will belong **with certainty** to some \mathcal{C}_x and $X^2 = I_2$

Error X on the second qubit:

$$\alpha |000\rangle + \beta |111\rangle \rightsquigarrow \alpha |010\rangle + \beta |101\rangle$$

- ▶ Measure according to the orthogonal projections over

$$\mathcal{C}_0 = \text{Vect}(|000\rangle, |111\rangle), \quad \mathcal{C}_1 = \text{Vect}(|100\rangle, |011\rangle), \quad \mathcal{C}_2 = \text{Vect}(|010\rangle, |101\rangle)$$

$$\mathcal{C}_3 = \text{Vect}(|001\rangle, |110\rangle)$$

- ▶ **With probability one** we measure 2 (“we are in \mathcal{C}_2 ”) and the quantum state **does not change**

$$\alpha |010\rangle + \beta |101\rangle$$

- ▶ Apply X on the second qubit

$$\alpha |010\rangle + \beta |101\rangle \longmapsto \alpha |000\rangle + \beta |111\rangle$$

Remarkable fact:

Measurement **does not change** the quantum state!

Error of **type-X** on some “random qubit”:

$$\alpha |000\rangle + \beta |111\rangle \rightsquigarrow a(\alpha |100\rangle + \beta |011\rangle) + b(\alpha |010\rangle + \beta |101\rangle) + c(\alpha |001\rangle + \beta |110\rangle)$$

Same decoding algorithm: measure according to $\mathcal{C}_0 \overset{\perp}{\oplus} \mathcal{C}_1 \overset{\perp}{\oplus} \mathcal{C}_2 \overset{\perp}{\oplus} \mathcal{C}_3$ but this times the quantum states changes

- With probability $|a|^2$ observe “error on the first qubit”, the quantum state collapses to

$$\alpha |100\rangle + \beta |011\rangle$$

and apply **X** on the first qubit,

- With probability $|b|^2$ observe “error on the second qubit”, the quantum state collapses to

$$\alpha |010\rangle + \beta |101\rangle$$

and apply **X** on the second qubit,

- etc. . .

What is the most important sentence of MDC_51002_EP?

OTHER KIND OF ERRORS?

What is the most important sentence of MDC_51002_EP?

→ Quantum computation offers you a huge power with the “-1”

It is the same for errors, errors have a huge power, **phase-flip** can happen $Z : \begin{cases} |0\rangle \mapsto |0\rangle \\ |1\rangle \mapsto -|1\rangle \end{cases}$

But is our previous quantum code with its decoding algorithm useful against errors of type-Z?

→ **No!**

Applying Z on some qubit:

$$\alpha |000\rangle - \beta |111\rangle$$

► Decoding: measuring leads to we are in \mathcal{C}_0 : “no error” and **we do nothing...**

HOW TO PROTECT AGAINST ERROR OF TYPE-Z?

Fundamental remark:

errors of type Z \equiv errors of type X in the Fourier basis $|+\rangle, |-\rangle$

$$Z : \begin{cases} |+\rangle \mapsto |-\rangle \\ |-\rangle \mapsto |+\rangle \end{cases} \quad \text{and} \quad X : \begin{cases} |+\rangle \mapsto |+\rangle \\ |-\rangle \mapsto -|-\rangle \end{cases}$$

Natural idea: apply $H^{\otimes 3}$ to $\alpha |000\rangle + \beta |111\rangle$:

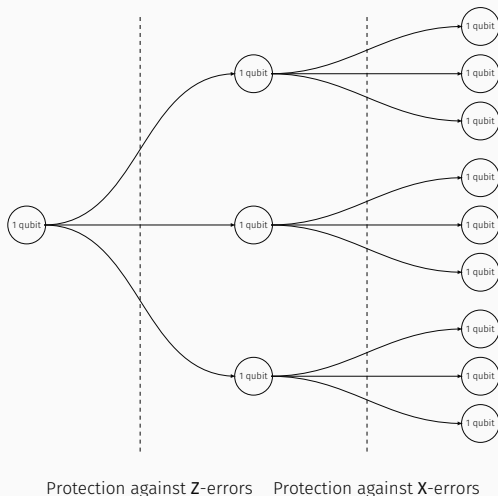
$$\alpha |+++ \rangle + \beta |-- \rangle$$

As above we can correct any error of type Z on one qubit with this encoding!

→ But **we are stuck**, we cannot correct errors of type-X anymore. . .

Idea: concatenation trick

Encode to protect against Z-errors and then encode this to protect against X-errors!



$$|0\rangle \xrightarrow{1st} |+++ \rangle = \frac{1}{2\sqrt{2}} (|0\rangle + |1\rangle)^{\otimes 3} \xrightarrow{2nd} \frac{1}{2\sqrt{2}} (|000\rangle + |111\rangle)^{\otimes 3}$$

$$|1\rangle \xrightarrow{1st} |-- \rangle = \frac{1}{2\sqrt{2}} (|0\rangle - |1\rangle)^{\otimes 3} \xrightarrow{2nd} \frac{1}{2\sqrt{2}} (|000\rangle - |111\rangle)^{\otimes 3}$$

- ▶ 1st step: protecting against errors of type-Z
- ▶ 2nd step: protecting against errors of type-X

Encoding:

$$\left(\alpha |0\rangle + \beta |1\rangle \right) \otimes |0^8\rangle \mapsto \frac{\alpha}{2\sqrt{2}} (|000\rangle + |111\rangle)^{\otimes 3} + \frac{\beta}{2\sqrt{2}} (|000\rangle - |111\rangle)^{\otimes 3}$$

$$\frac{\alpha}{2\sqrt{2}} (|000\rangle + |111\rangle)^{\otimes 3} + \frac{\beta}{2\sqrt{2}} (|000\rangle - |111\rangle)^{\otimes 3}$$

→ The encoding belongs to the linear code of dimension 3 generated by
 $(11100000), (00011100), (00000011)$

As previously, one can define the **syndrome measurement** according to the cosets:

$$\mathcal{C}_0 \stackrel{\text{def}}{=} \text{Vect}(|11100000\rangle, |00011100\rangle, |00000011\rangle),$$

$$\mathcal{C}_1 \stackrel{\text{def}}{=} \text{Vect}(|01100000\rangle, |10011100\rangle, |10000011\rangle), \text{ etc } \dots$$

→ 9 subspaces of dimension 3 in orthogonal sum! It defines a (syndrome) measurement enabling, as previously, to correct any **one X-error**

Remark:

This syndrome measurement: any interference with any possible Z-error
 (change signs not switch vectors of the computational basis)

Once we have removed a possible X-error we are left to deal with

$$\frac{\alpha}{2\sqrt{2}} (|000\rangle + |111\rangle)^{\otimes 3} + \frac{\beta}{2\sqrt{2}} (|000\rangle - |111\rangle)^{\otimes 3} = \alpha |+_3 +_3 +_3\rangle + \beta |-_3 -_3 -_3\rangle$$

$$|+_3\rangle \stackrel{\text{def}}{=} \frac{|000\rangle + |111\rangle}{\sqrt{2}} \quad \text{and} \quad |-_3\rangle \stackrel{\text{def}}{=} \frac{|000\rangle - |111\rangle}{\sqrt{2}}$$

→ One Z-error on any qubit of $|+_3\rangle$ leads to $|-_3\rangle$!

Z-error on either 1st, 2nd or 3rd (resp. 4th, 5th or 6th) qubit yields:

$$\alpha |-_3 +_3 +_3\rangle + \beta |+_3 -_3 -_3\rangle \quad (\text{resp. } \alpha |+_3 -_3 +_3\rangle + \beta |-_3 +_3 -_3\rangle)$$

► We can define the syndrome measurement: $(\mathbb{C}^2)^{\otimes 9} = \mathcal{E}_0 \overset{\perp}{\oplus} \mathcal{E}_1 \overset{\perp}{\oplus} \mathcal{E}_2 \overset{\perp}{\oplus} \mathcal{E}_3 \overset{\perp}{\oplus} F$ where:

$$\mathcal{E}_0 \stackrel{\text{def}}{=} \text{Vect}(|+_3 +_3 +_3\rangle, |-_3 -_3 -_3\rangle), \quad \mathcal{E}_1 \stackrel{\text{def}}{=} \text{Vect}(|-_3 +_3 +_3\rangle, |+_3 -_3 -_3\rangle), \quad \dots, \quad F \stackrel{\text{def}}{=} \left(\sum_i \mathcal{E}_i \right)^\perp$$

Decoding:

Measure (it does not change the quantum state) and then apply Z on the either the 1st, 2nd or 3rd qubit if the answer is 1, etc. . .

Shor's quantum error correcting code:

It can correct one error of type-X and one error of type-Z!

Exercise:

Find an error on two qubits which cannot be corrected by Shor's code

- ▶ Are the errors of type-X and Z be the only possible errors?
- ▶ Can Shor's quantum code correct these other potential errors?

→ As in classical world: many reasonable models of errors

But there is a moral:

Errors on qubits: apply **Pauli matrices**

Single qubit Pauli group \mathcal{P}_1 :

$$\{\pm I_2, \pm X, \pm Y, \pm Z, \pm iI_2, \pm iX, \pm iY, \pm iZ\}$$

→ This set **forms a group** for the multiplication!

- $X^2 = Y^2 = Z^2 = I_2$
- The \neq Pauli matrices anti-commute: $XZ = -ZX = -iY$ etc. . .

Exercise Session:

Any 2×2 matrix M on one qubit can be written as:

$$M = e_0 I_2 + e_1 X + e_2 Z + e_3 XZ$$

One reasonable model of error: **on each qubit we independently apply a linear operator**

Any linear operator M on one qubit can be written as:

$$M = e_0 I_2 + e_1 X + e_2 Z + e_3 XZ$$

→ We reduce a **continuous set of errors to a discrete set of errors** given by X , Z and XZ

Correcting a discrete set of errors by syndrome measurement: X and Z

→ We can automatically correct a much larger (continuous!) class of errors

Intuitively: if the syndrome measurement is correct with certainty, performing this measurement after applying M will collapse the quantum state into no error, error of type- X and Z

Shor's code can correct all errors of type X and Z !

Depolarizing channel:

Each qubit **independently** undergoes an error X, Z or $Y = iXZ$ with probability $p/3$ and is not modified with probability p

On a single qubit, in terms of density operator:

$$\rho \mapsto \mathcal{E}(\rho) \stackrel{\text{def}}{=} (1 - p)\rho + \frac{p}{3}X\rho X + \frac{p}{3}Y\rho Y + \frac{p}{3}Z\rho Z$$

→ Somehow the quantum analogue of the Binary Symmetric channel

Exercise:

Show that when $p = \frac{3}{4}$, then $\mathcal{E}(\rho) = \frac{I}{2}$. How do you interpret this result? What would be the “classical” equivalent with the Binary Symmetric channel?

Quantum channels:

It belongs to a more general theory: quantum measurements, **Krauss operators**

Errors against which we need to be protected:

X and Z

Decoding Shor's quantum code:

Shor's quantum code can correct any (continuous) error provided they only affect a single qubit

→ But to protect one qubit we need nine qubits. . .

Is it useful, namely better than doing nothing?

→ **Yes!** See Exercise Session for a rigorous proof of this statement

(for the depolarizing channel)

Can we do better?

→ **Yes**, let's go! But before **break**. . .

CSS CODES

We study now Calderbank-Shor-Steane (CSS) codes

Aim:

A more systematic way of encoding quantum states using (classical) linear codes

CSS construction is based on two classical codes:

- ▶ the first one corrects errors of type-X
- ▶ the second one corrects errors of type-Z

For any $\mathbf{v} = (v_1, v_2, \dots, v_n) \in \mathbb{F}_2^n$,

$$\mathbf{X}^{\mathbf{v}} \stackrel{\text{def}}{=} \mathbf{X}^{v_1} \otimes \mathbf{X}^{v_2} \otimes \dots \otimes \mathbf{X}^{v_n} \quad \text{and} \quad \mathbf{Z}^{\mathbf{v}} \stackrel{\text{def}}{=} \mathbf{Z}^{v_1} \otimes \mathbf{Z}^{v_2} \otimes \dots \otimes \mathbf{Z}^{v_n}$$

Lemma:

- (i) $\mathbf{X}^u \mathbf{Z}^v = (-1)^{\langle u, v \rangle} \mathbf{Z}^v \mathbf{X}^u$
- (ii) $\mathbf{H}^{\otimes n} \mathbf{X}^u = \mathbf{Z}^u \mathbf{H}^{\otimes n}$ and $\mathbf{H}^{\otimes n} \mathbf{Z}^u = \mathbf{X}^u \mathbf{H}^{\otimes n}$
- (iii) $\mathbf{Z}^u |x\rangle = (-1)^{\langle u, x \rangle} |x\rangle$

Proof:

Consequence of the fact that $\mathbf{XZ} = -\mathbf{ZX}$ and $\mathbf{XH} = \mathbf{HZ}$

Lemma:

For any linear code \mathcal{C} ,

$$\mathbb{H}^{\otimes n} |\mathcal{C}\rangle = |\mathcal{C}^\perp\rangle \quad \text{where } |\mathcal{C}\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{\#\mathcal{C}}} \sum_{c \in \mathcal{C}} |c\rangle \quad \text{and} \quad |\mathcal{C}^\perp\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{\#\mathcal{C}^\perp}} \sum_{c^\perp \in \mathcal{C}^\perp} |c^\perp\rangle$$

Proof:

See Exercise Session

But from which result this lemma comes from?

Lemma:

For any linear code \mathcal{C} ,

$$\mathbb{H}^{\otimes n} |\mathcal{C}\rangle = |\mathcal{C}^\perp\rangle \quad \text{where } |\mathcal{C}\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{\#\mathcal{C}}} \sum_{c \in \mathcal{C}} |c\rangle \quad \text{and} \quad |\mathcal{C}^\perp\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{\#\mathcal{C}^\perp}} \sum_{c^\perp \in \mathcal{C}^\perp} |c^\perp\rangle$$

Proof:

See Exercise Session

But from which result this lemma comes from?

→ Poisson summation formula

- Defined from two linear codes (C_X, C_Z) of length n such that $C_Z \subseteq C_X \subseteq \mathbb{F}_2^n$

$$k \stackrel{\text{def}}{=} \dim C_X / C_Z = \dim C_X - \dim C_Z$$

$$\rightarrow C_X = \bigsqcup_{1 \leq i \leq 2^k} (x_i + C_Z) \text{ for } 2^k \text{ vectors } x_i \in C_X \text{ being coset representatives of } C_X / C_Z$$

There are **efficient** one-to-one mappings:

$$i \in \{0, 1\}^k \mapsto x_i \in \{0, 1\}^n \quad \text{and} \quad x_i \in \{0, 1\}^n \mapsto i \in \{0, 1\}^k$$

CSS quantum codes:

CSS codes encodes k qubits as

$$\sum_{i \in \{0, 1\}^k} \alpha_i \underbrace{|i\rangle}_{k \text{ qubits}} \otimes |0^{n-k}\rangle \mapsto \sum_{x_i} \alpha_i \underbrace{|x_i + C_Z\rangle}_{n \text{ qubits}}$$

where,

$$|x + C_Z\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{\#C_Z}} \sum_{y \in C_Z} |x + y\rangle$$

Exercise Session:

How to efficiently build CSS encodings?

→ As for Shor's code, use: **syndrome measurement**

Syndrome measurement:

Let \mathcal{C} be a linear code of length n , dimension k and with parity-check matrix \mathbf{H} .

We associate to \mathcal{C} and \mathbf{H} the following measurement

$$(\mathbb{C}^2)^{\otimes n} = \bigoplus_{\mathbf{s} \in \mathbb{F}_2^{n-k}} \mathcal{E}_s^{\mathcal{C}}$$

where,

$$\mathcal{E}_s^{\mathcal{C}} \stackrel{\text{def}}{=} \text{Vect} \left(\underbrace{|\mathbf{z}\rangle}_{n \text{ qubits}} : \mathbf{H}\mathbf{z}^T = \mathbf{s}^T \right) = \text{Vect} \left(|\mathbf{z}\rangle : \mathbf{z} \in \mathbf{x} + \mathcal{C} \text{ where } \mathbf{H}\mathbf{x}^T = \mathbf{s}^T \right)$$

→ The $\mathcal{E}_s^{\mathcal{C}}$'s are generated by the vectors of different cosets

But as the cosets are disjoint, the $\mathcal{E}_s^{\mathcal{C}}$'s are orthogonal!

A crucial remark:

If $|\psi\rangle \in \mathcal{E}_0^{\mathcal{C}}$, then $\mathbf{X}^e |\psi\rangle \in \mathcal{E}_s^{\mathcal{C}}$ where $\mathbf{H}\mathbf{e}^T = \mathbf{s}^T$.

→ **If the $\mathbf{H}\mathbf{e}_i^T$'s are distinct and we can recover \mathbf{e}_i from $\mathbf{H}\mathbf{e}_i^T$** : when measuring $\mathbf{X}^{\mathbf{e}_i} |\psi\rangle \in \mathcal{E}_{\mathbf{H}\mathbf{e}_i^T}^{\mathcal{C}}$ we **recover $\mathbf{H}\mathbf{e}_i^T$, then \mathbf{e}_i** and we can remove $\mathbf{X}^{\mathbf{e}_i}$.

$$\left(|x + c\rangle = \frac{1}{\sqrt{|\mathcal{C}|}} \sum_{c \in \mathcal{C}} |x + c\rangle \right)$$

Starting from the encoding and applying the noise $X^e Z^f$:

$$|\psi\rangle = \sum_{x \in \mathcal{C}_X / \mathcal{C}_Z} \alpha_x |x + \mathcal{C}_Z\rangle \in \mathcal{E}_0^{\mathcal{C}_X} \rightsquigarrow X^e Z^f |\psi\rangle = \sum_{x \in \mathcal{C}_X / \mathcal{C}_Z} \alpha_x X^e Z^f |x + \mathcal{C}_Z\rangle$$

→ Z^f only modifies signs! Therefore:

$$\sum_{x \in \mathcal{C}_X / \mathcal{C}_Z} \alpha_x X^e Z^f |x + \mathcal{C}_Z\rangle \in \mathcal{E}_{H_x e^T}^{\mathcal{C}_X} \quad \text{where } H_x \text{ be a parity-check matrix of } \mathcal{C}_X \supseteq \mathcal{C}_Z$$

(because: $\forall x \in \mathcal{C}_X, c_Z \in \mathcal{C}_Z, H_x(x + c_Z)^T = 0$ as $x \in \mathcal{C}_X$ and $c_Z \in \mathcal{C}_Z \subseteq \mathcal{C}_X$)

Syndrome measurement:

It does **not modify the quantum state**, supposing that we can recover e from $H_x e^T$: remove X^e

$$|\psi\rangle = \sum_{x \in C_X / C_Z} \alpha_x |x + C_Z\rangle \in \mathcal{E}_0^{C_X} \rightsquigarrow X^e Z^f |\psi\rangle \xrightarrow{\text{1st decoding}} Z^f |\psi\rangle = \sum_{x \in C_X / C_Z} \alpha_x Z^f |x + C_Z\rangle$$

Fundamental remark:

We have the following identities:

$$Z^f |\psi\rangle = \sum_{x \in C_X / C_Z} \alpha_x Z^f |x + C_Z\rangle = \sum_{x \in C_X / C_Z} \alpha_x Z^f X^x |C_Z\rangle$$

By applying $H^{\otimes n}$:

$$\begin{aligned} H^{\otimes n} Z^f |\psi\rangle &= \sum_{x \in C_X / C_Z} \alpha_x H^{\otimes n} Z^f X^x |C_Z\rangle \\ &= \sum_{x \in C_X / C_Z} \alpha_x X^x Z^x H^{\otimes n} |C_Z\rangle \\ &= X^f \sum_{x \in C_X / C_Z} Z^x |C_Z^\perp\rangle \in \text{in the coset given by } H_Z f^T \text{ with } H_Z \text{ parity-check of } C_Z^\perp \end{aligned}$$

Syndrome measurement with C_Z^\perp :

Measuring: we can recover f , then we apply $H^{\otimes n}$ leading to $Z^f |\psi\rangle$ and we remove Z^f

ABILITY TO CORRECT CLASSICAL ERRORS?

Up to now we used the fact that we can “decode” C_X and C_Z^\perp

Let, H_X and H_Z be a parity-check matrix of C_X and C_Z^\perp

- ▶ To remove errors X^{e_1} , or X^{e_2} , \dots , or X^{e_ℓ} :

the $H_X e_j^T$'s have to be distinct and we can **efficiently** recover e_j from $H_X e_j^T$

- ▶ To remove errors Z^{f_1} , or Z^{f_2} , \dots , or Z^{f_ℓ} :

the $H_Z f_j^T$'s have to be distinct and we can **efficiently** recover f_j from $H_Z f_j^T$

But, can we find classical codes offering such “properties”?

→ **Yes!** To understand why it is theoretically possible: **minimum distance**

Hamming weight:

$$\forall \mathbf{x} = (x_1, \dots, x_n) \in \mathbb{F}_2^n, \quad |\mathbf{x}| \stackrel{\text{def}}{=} \#\{i \in \llbracket 1, n \rrbracket, x_i \neq 0\}$$

Minimum distance:

Let $\mathcal{C} \subseteq \mathbb{F}_2^n$ (linear code), its minimum distance is defined as

$$d_{\min}(\mathcal{C}) \stackrel{\text{def}}{=} \min \{|\mathbf{c}| : \mathbf{c} \in \mathcal{C} \text{ and } \mathbf{c} \neq \mathbf{0}\}$$

→ The minimum distance quantifies how “good” is a code in terms of decoding ability!

Lemma (see Exercise Session):

Let \mathbf{H} be any parity-check matrix of \mathcal{C} , then

the $\mathbf{H}\mathbf{e}^T$'s are distinct when $|\mathbf{e}| < \frac{d_{\min}(\mathcal{C})}{2}$

→ \mathcal{C} can theoretically be decoded if there are $< \frac{d_{\min}(\mathcal{C})}{2}$ errors

Be careful: it does not show the existence of an efficient decoding algorithm, which is far from being guaranteed

MINIMUM DISTANCE OF LINEAR CODES

- ▶ What is the best minimum distance can we expect?
 - It is typically large $\approx n/10$ when \mathcal{C} has dimension $n/2s$ (see Exercise Session)
- ▶ Do we know linear codes with a large minimum distance and for which we can remove a large number of errors?
 - Hard question. . . Yes we can (hopefully for telecommunication) but **to understand how** deserves at least three lectures. . .

To take away:

It exists codes with a large minimum distance d and we can hope to be able to decode up to $d/2$

But: hard to find codes with a large d and for which we can efficiently decode many errors
(even $\ll d/2$)

→ Active research topic with a lot a consequences, event recent (for instance the 5G. . .)

To build CSS codes: choose \mathcal{C} such that (i) can correct many errors and (ii) $\mathcal{C}^\perp \subseteq \mathcal{C}$
(**weekly auto-dual**)

Theorem: decoding CSS codes

Let \mathcal{C}_X and \mathcal{C}_Z be linear codes such that $\mathcal{C}_Z \subseteq \mathcal{C}_X$

If \mathbf{e} (resp. \mathbf{f}) can be recovered from its syndrome by the code \mathcal{C}_X (resp. \mathcal{C}_Z^\perp), then the quantum error pattern $X^{\mathbf{e}}Z^{\mathbf{f}}$ can be corrected by the CSS quantum code associated to the pair $(\mathcal{C}_X, \mathcal{C}_Z)$

In particular, we can hope to decode up to $d_{\min}(\mathcal{C}_X)/2$ errors-X and $d_{\min}(\mathcal{C}_Z^\perp)/2$ errors-Z (even combined)

See Exercise Session:

- Shor's code (9 qubits to protect 1 qubit) is a CSS code
- Steane's code (7 qubits to protect 1 qubit) is a CSS code using Hamming codes

STABILIZER CODES

- ▶ A class of codes containing CSS codes
- ▶ Many similarities with classical linear codes
- ▶ Powerful framework for defining/manipulating/constructing/understanding quantum codes

$$XZ = -ZX = -iY$$

$$XY = -YX = iZ$$

$$YZ = -ZY = iX$$

→ The elements of $G_1 = \{\pm 1, \pm i\} \times \{X, Z, Y\}$ **commute** or **anti-commute**

G_n -group:

The set of operators of the form $\pm X^e Z^f$ or $\pm iX^e Z^f$, where $e, f \in \mathbb{F}_2^n$, form a **multiplicative group**

Admissible subgroup:

A subgroup \mathbb{S} of \mathbb{G}_n is said to be admissible if: $-I^{\otimes n} \notin \mathbb{S}$

→ We will only consider admissible subgroups!

Lemma:

Any admissible subgroup \mathbb{S} is Abelian (its elements commute)

Proof:

Let $E, F \in \mathbb{S} \subseteq \mathbb{G}_n$, then

$$E^2 = \pm I, \quad F^2 = \pm I \quad \text{and} \quad EF = \pm FE$$

But $E^2, F^2 \in \mathbb{S}$ and $-I \notin \mathbb{S}$. Therefore:

$$E^2 = F^2 = I$$

Suppose by contradiction that $EF = -FE$, then

$$EFEF = -EF^2E = -I \in \mathbb{S}: \text{contradiction}$$

Stabilizer code:

\mathbb{S} be an admissible subgroup of \mathbb{G}_n

The **stabilizer code** \mathcal{C} associated to \mathbb{S} is defined as

$$\mathcal{C} \stackrel{\text{def}}{=} \{ |\psi\rangle : \forall M \in \mathbb{S}, M |\psi\rangle = |\psi\rangle \}$$

An example:

Vect ($|000\rangle, |111\rangle$) is a stabilizer code associated to

$$\{ I \otimes I \otimes I, Z \otimes Z \otimes I, Z \otimes I \otimes Z, I \otimes Z \otimes Z \}$$

INDEPENDENT GENERATORS: MINIMAL SET OF GENERATORS

Given \mathbb{S} an admissible subgroup of \mathbb{G}_n :

- **Generators set:** M_1, \dots, M_ℓ such that

$$\forall M \in \mathbb{S}, M = M_1^{e_1} \cdots M_\ell^{e_\ell} \text{ for } e_1, \dots, e_\ell \in \{0, 1\}$$

Notation:

$$\langle M_1, \dots, M_\ell \rangle \stackrel{\text{def}}{=} \left\{ M_1^{e_1} \cdots M_\ell^{e_\ell} \text{ for } e_1, \dots, e_\ell \in \{0, 1\} \right\}$$

- **Minimal generators set** (independent generators in the literature): M_1, \dots, M_ℓ such that

$$\forall i, \quad \langle M_1, \dots, M_{i-1}, M_{i+1}, \dots, M_\ell \rangle \subsetneq \langle M_1, \dots, M_\ell \rangle$$

Proposition (admitted):

\mathbb{S} admits a minimal generator set M_1, \dots, M_r for some r and

$$\#\mathbb{S} = 2^r.$$

$\mathbb{S} \subseteq \mathbb{G}_n$ admissible subgroup

$\#\mathbb{S} = 2^r$ and M_1, \dots, M_r minimal set of generators

The syndrome function:

$$\sigma : \mathbb{G}_n \longrightarrow \{0, 1\}^r$$

$$E \longmapsto \begin{pmatrix} s_1 \\ s_2 \\ \vdots \\ s_r \end{pmatrix} \quad \text{with } s_i \stackrel{\text{def}}{=} \begin{cases} 0 & \text{if } EM_i = M_i E \\ 1 & \text{if } EM_i = -M_i E \end{cases}$$

Remark:

For any $M \in \mathbb{S}$: $\sigma(M) = 0$

Syndrome: $\sigma(\mathbf{E}) = \begin{pmatrix} s_1 \\ s_2 \\ \vdots \\ s_r \end{pmatrix}$ with $s_i \stackrel{\text{def}}{=} \begin{cases} 0 & \text{if } \mathbf{E} \mathbf{M}_i = \mathbf{M}_i \mathbf{E} \\ 1 & \text{if } \mathbf{E} \mathbf{M}_i = -\mathbf{M}_i \mathbf{E} \end{cases}$

$$\mathcal{C}(\mathbf{s}) \stackrel{\text{def}}{=} \left\{ |\psi\rangle, \forall i, \mathbf{M}_i |\psi\rangle = (-1)^{s_i} |\psi\rangle \right\}$$

$$\longrightarrow \mathcal{C}(\mathbf{0}) = \mathcal{C}$$

Proposition (admitted): a quantum **measurement that extracts the syndrome**

1. For any $\mathbf{E} \in \mathbb{G}_n$ and any $|\psi\rangle \in \mathcal{C}$:

$$\mathbf{E} |\psi\rangle \in \mathcal{C}(\sigma(\mathbf{E}))$$

2. $(\mathbb{C}^2)^{\otimes n}$ decomposes into the orthogonal direct sum:

$$(\mathbb{C}^2)^{\otimes n} = \bigoplus_{\mathbf{s} \in \mathbb{F}_2^r} \mathcal{C}(\mathbf{s})$$

\longrightarrow The $\mathcal{C}(\mathbf{s})$'s define a **measurement!**

Proposition (admitted):

For any $\mathbf{s} \in \mathbb{F}_2^r$, there exists $\mathbf{E} \in \mathbb{G}_n$ such that $\mathbf{s} = \sigma(\mathbf{E})$

We have $\dim_{\mathbb{C}}(\mathcal{C}) = 2^{n-r}$

Linear codes	Stabilizer codes
<p>k bits encoded in n bits subspace of dimension k</p> <p>parity-check matrix \mathbf{H} $r = n - k$ rows, n columns syndrome $\in \{0, 1\}^{n-k}$</p>	<p>k qubits encoded in n qubits subspace of dimension 2^k</p> <p>minimal generators set of \mathbb{S} $r = n - k$ generators syndrome $\in \{0, 1\}^{n-k}$</p>

Error: $E \in \mathbb{G}_n$

$$|\psi\rangle \in \mathcal{C} \rightsquigarrow E|\psi\rangle \in \mathcal{C}(\sigma(E)) \xrightarrow{\text{measurement}} E|\psi\rangle \text{ with the knowledge of } \sigma(E)$$

► But how to extract E ?

→ classically

► What are the errors that can be corrected?

→ Subtle question!

Suppose: $|\psi\rangle \rightsquigarrow \mathbf{E}|\psi\rangle$ where $\mathbf{E} \in \mathbb{G}_n$

→ We want to remove \mathbf{E} , *i.e.*, to apply \mathbf{E}^{-1}

Decoding process:

We compute $\mathbf{E}' \in \mathbb{G}_n$ such that $\mathbf{E}'\mathbf{E}|\psi\rangle \in \mathcal{C} = \mathcal{C}(\mathbf{0})$. In other words,
$$\sigma(\mathbf{E}\mathbf{E}') = \mathbf{0}$$

Is $\mathbf{E}' = \mathbf{E}^{-1}$? Is it necessary?

→ We don't need $\mathbf{E} = \mathbf{E}^{-1}$, we only need $\mathbf{E}'\mathbf{E}|\psi\rangle = |\psi\rangle$

CORRECTABLE ERRORS?

Suppose: $|\psi\rangle \rightsquigarrow E|\psi\rangle \in \mathcal{C}(\mathbf{0}) = \mathcal{C} \xrightarrow{\text{measurement}} \text{syndrome } \mathbf{0}, \text{ no error. } \dots$

Is it a problem? It depends of $E \dots$ Is $E|\psi\rangle = |\psi\rangle$ or not?

We can distinguish two types of error E with syndrome $\mathbf{0}$:

- **Harmless error** (type-**G** like “Good”): $E \in \mathcal{S}$, in that case

$$\forall |\psi\rangle \in \mathcal{C}, \quad E|\psi\rangle = |\psi\rangle$$

- **Harmful error** (type-**B** like “Bad”): $E \notin \mathcal{S}$, in that case (proof: use the “minimality” of generators)

$$\exists |\psi\rangle \in \mathcal{C}, \quad E|\psi\rangle \neq |\psi\rangle$$

Type-**B** errors: cannot be detected and thus cannot be corrected while it may happen $E|\psi\rangle \neq |\psi\rangle$

To overcome this issue: introduce the **minimum distance**

Remark:

An harmful error E verifies by definition $\sigma(E) = \mathbf{0}$

MINIMUM DISTANCE

Recall: if $E \in \mathbb{G}_n$, then $E = X^e Z^f$ (up to $\times \{\pm 1, \pm i\}$) for some $e, f \in \mathbb{F}_2^n$,

Weight Pauli group elements:

For any $E \in \mathbb{G}_n$, we define its weight as,

$$|E| \stackrel{\text{def}}{=} \#\{i : e_i \neq f_i \text{ or } e_i = f_i = 1\} = \#\{X, Y, Z \text{ that appear in } E\}$$

For instance:

$$|X^{(1,0,1,0)}Z^{(0,0,1,1)}| = |X \otimes I \otimes XZ \otimes Z| = |X \otimes I \otimes (-iY) \otimes Z| = 3$$

Admissible subgroup minimum distance:

Given an admissible subgroup \mathbb{S} of \mathbb{G}_n , we define its minimum distance as,

$$d \stackrel{\text{def}}{=} \min(|E| : E \text{ error of type } \mathbb{B}) = \min(|E| : E \notin \mathbb{S})$$

Exercise:

What is the minimum distance of $\text{Vect}(|000\rangle, |111\rangle)$? Don't forget to exhibit the associated admissible subgroup

Theorem:

\mathcal{C} stabilizer code of minimum distance d , and $|\psi\rangle \in \mathcal{C}$ be corrupted by an error $E \in \mathbb{G}_n$ of weight $t < d/2$, then $|\psi\rangle$ can be recovered

Proof:

1. $E|\psi\rangle \xrightarrow{\text{measurement}} E|\psi\rangle$ giving the classical information $\sigma(E)$
2. Find classically minimum weight $E' \in \mathbb{G}_n$ such that $\sigma(E') = \sigma(E)$, in particular $|E'| \leq |E| = t$
 \rightarrow We need: efficient classical algorithm coming with the stabiliser group for this task
3. Apply E' . But why does it work?

$$\sigma(E'E) = \sigma(E') + \sigma(E) = \mathbf{0} \quad \text{and} \quad |E'E| \leq |E'| + |E| \leq 2t < d$$

Therefore, by definition of the minimum distance: $E'E \in \mathcal{S}$ and $E'E|\psi\rangle = |\psi\rangle$

CONCLUSION

- ▶ Decoding stabilizer codes:
 - Computing the syndrome by a projective measurement : **quantum step**
 - Determining the most likely error: **classical step**
 - Inverting the error: **quantum step**
- ▶ Decoding with certainty **up to $d/2$** where $d = \min (|E| : E \in \mathbb{G}_n \setminus \mathbb{S})$ (minimum distance)
→ Be careful: to be efficient, we need to be efficient during the classical step
- ▶ We have seen quantum codes (and their decoding algorithm):

Shor \subsetneq CSS \subsetneq Stabilizer

See Exercise Session:

- Shor's code (9 qubits to protect 1 qubit) is a CSS code
- Steane's code (7 qubits to protect 1 qubit) is a CSS code using Hamming codes
- There is a stabilizer code (5 qubits to protect 1 qubit) which is not CSS

If you are interested by quantum error correcting codes:

- ▶ Kitaev's toric code in the lecture notes, Section 5, by Gilles Zémor
<https://www.math.u-bordeaux.fr/~gzemor/QuantumCodes.pdf>

THRESHOLD THEOREM

I cheated during all this lecture. . .

Why?

I cheated during all this lecture. . .

Why?

Noisy quantum gates?

To encode qubits: use quantum gates. . .

If quantum gates are noisy, then our encodings are not valid and our analysis is false. . .

Do we conclude that quantum codes are only useful with perfect quantum gates?

→ **No!** Hopefully. . .

THE THRESHOLD THEOREM

Threshold theorem (admitted, see Nielsen & Chuang):

A quantum circuit containing $p(n)$ gates may be simulated with probability of error at most ϵ using

$$O\left(\text{poly}\left(\log\left(\frac{p(n)}{\epsilon}\right)p(n)\right)\right)$$

gates on hardware whose components fail with probability at most p , if p is below some constant threshold, $p < p_{\text{th}}$, and given reasonable assumptions about the noise in the hardware.

If the error to perform each gate is a small enough constant: arbitrarily long quantum computations to arbitrarily good precision with small overhead in the number of gates

Proof strategy:

Build recursively from noisy quantum gates better (and larger) gates with the help of codes

→ The threshold p_{th} depends of the used quantum correcting codes

To take away: Scott Aaronson

“ The entire content of the Threshold Theorem is that you’re correcting errors faster than they’re created. That’s the whole point, and the whole non-trivial thing that the theorem shows. That’s the problem it solves.”

EXERCISE SESSION
