

LECTURE 1

INTRODUCTION TO QUANTUM COMPUTING

INF587 Quantum computer science and applications

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Feynman (1981):

Can quantum systems be probabilistically simulated by a classical computer?

→ The answer is almost certainly, **no**!

→ Use quantum systems/computers to simulate quantum systems!

(birth of quantum simulation)

A natural question:

What other problems can quantum computers solve more quickly than classical computer?

Deutsch (1985):

Foundation of **quantum computing**!

→ Deutsch-Jozsa algorithm (1992) quantum algorithm faster than any classical algorithm

Shor (1994):

Solves the discrete logarithm and factoring problem efficiently with a quantum computer!

Terrible situation: public-key cryptography currently deployed is broken by using an “efficient” quantum computer

→ Cryptographic community worried about this since many years. . .

There exists quantum resistant solutions: post-quantum cryptography (active research topic)

American's government (2017 & 2023) has launched processes to standardized post-quantum cryptosystems

Grover (1996):

Find an element in a list of size n in time $O(\sqrt{n})$ while any classical algorithm needs a time $\approx n$

Consequence: size of keys in symmetric cryptography has to be $\times 2$.

(size of cryptosystem ℓ bits: best classical attack costs $2^\ell \xrightarrow{\text{(Grover)}} 2^{\ell/2}$)

Computations are “noisy”

- ▶ Quantum bits are very fragile, they quickly interfere with the environment: **decoherence**
- ▶ Quantum architectures are not “ideal”

→ Faults in computation can theoretically be “corrected”: **quantum error correcting codes**

Theorem [Aharonov, Ben-Or, 1997]:

Quantum computation is possible provided the noise is sufficiently low

Benett-Brassard (1984):

Quantum protocol for key-exchange

- ▶ Already implemented
- ▶ If an authenticated canal has been established, **unconditional security**: relies strongly on the validity of physic laws and not **computational assumptions**

→ Basics of **quantum computing** and **quantum information** theory

- Quantum formalism with density operators, general measures, partial trace, etc. . .
- Quantum circuit model, quantum algorithms (Deutsch-Josza, Simon, Grover, Quantum Fourier Transform, Shor, Kitaev)
- Basics of quantum error correcting codes and quantum cryptography

References:

- ▶ Nielsen and Chuang, *Quantum computation and quantum information*,
→ Nice introduction to quantum computing and quantum information
- ▶ de Wolf's lecture notes: <https://arxiv.org/abs/1907.09415>,
→ Nice for advanced quantum algorithms
- ▶ Childs's lecture notes: <https://www.cs.umd.edu/~amchilds/qa/>,
→ Nice for advanced topics
- ▶ Zemor's lecture notes: <https://www.math.u-bordeaux.fr/~gzemor/QuantumCodes.pdf>,
→ Introduction to quantum error correcting codes

1. An exam (3 hours): **an A3 sheet allowed**

—→ Three exercises seen during the Exercise Sessions will be at the exam

2. Presentation of a research article or a chapter of some lecture notes (30min)

You are in a course of **computer science**

Computer science: **art of computing**

—→ We don't care that an object “exists”, we want to **compute** it **efficiently**!

Using the law of quantum physic: new model of computation

What does mean **quantum computing**? What is a **quantum algorithm**?

—→ This course is not about the law of physics or about the “technologies” to verify/use them

CLASSICAL BITS VERSUS QUANTUM BITS

► Classical bit: $b \in \{0, 1\}$ with XOR operation ($1 \oplus 1 = 0 \oplus 0 = 0$ and $1 \oplus 0 = 0 \oplus 1 = 1$)

► Probabilistic bit: $\begin{pmatrix} p \\ q \end{pmatrix}$ where

$$p \stackrel{\text{def}}{=} \mathbb{P}(b = 0)$$

$$q \stackrel{\text{def}}{=} \mathbb{P}(b = 1)$$

► Evolution during a computation (a probabilistic bit stays a probabilistic bit):

$$\begin{pmatrix} p \\ q \end{pmatrix} \longrightarrow \begin{pmatrix} p' \\ q' \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} p \\ q \end{pmatrix} \quad \text{where} \quad \begin{cases} a + c = 1 \\ b + d = 1 \end{cases} \quad \text{and } a, b, c, d \geq 0.$$

Probabilistic computation: multiplication by a **stochastic** matrix

Examples: $b \rightarrow b \oplus b$ and $b \mapsto b \oplus 1$

$$\begin{pmatrix} p \\ q \end{pmatrix} \longrightarrow \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} p \\ q \end{pmatrix} \quad \text{and} \quad \begin{pmatrix} p \\ q \end{pmatrix} \longrightarrow \begin{pmatrix} q \\ p \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} p \\ q \end{pmatrix}$$

"A superposition of classical states"

- A qubit $|\psi\rangle$ is an element of \mathbb{C}^2 with Euclidean norm 1:

$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle \text{ with } \alpha, \beta \in \mathbb{C} \text{ (called amplitude) and } |\alpha|^2 + |\beta|^2 = 1$$

where $(|0\rangle, |1\rangle)$ orthonormal basis of \mathbb{C}^2 . Usually defined as

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \text{and} \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

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$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \text{and} \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

We "cannot see" a superposition, we "can only see" classical states: measure and observe!

- **Measurement:** probabilistic orthogonal projection. Given $|e_0\rangle, |e_1\rangle \in \mathbb{C}^2$ orthonormal basis:

$$\text{Measuring in the basis } (|e_0\rangle, |e_1\rangle) : |\psi\rangle = \alpha |e_0\rangle + \beta |e_1\rangle \xrightarrow{\text{measure}} \begin{cases} |e_0\rangle & \text{with prob. } |\alpha|^2 \\ |e_1\rangle & \text{with prob. } |\beta|^2 \end{cases}$$

Exercise: Computational versus Hadamard basis

1. Show that $(|+\rangle, |-\rangle)$ is an orthonormal basis of \mathbb{C}^2 where

$$|+\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \quad \text{and} \quad |-\rangle \stackrel{\text{def}}{=} \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$

2. Give the outcome distribution when measuring $|0\rangle, |-\rangle$, and $\frac{1}{\sqrt{3}} |0\rangle + \sqrt{\frac{2}{3}} |1\rangle$ in the bases $(|0\rangle, |1\rangle)$ and $(|+\rangle, |-\rangle)$.

- ▶ **Qubit:** $|\psi\rangle \in \mathbb{C}^2$ of Hermitian norm 1,
- ▶ **Measuring** in the orthonormal basis $(|e_0\rangle, |e_1\rangle)$:

$$|\psi\rangle = \alpha |e_0\rangle + \beta |e_1\rangle \xrightarrow{\text{measure}} \begin{cases} |e_0\rangle & \text{with prob. } |\alpha|^2 \\ |e_1\rangle & \text{with prob. } |\beta|^2 \end{cases}$$

A measurement is a **computation** you have access to

→ See Lecture 2 for a precise definition of measurement. . .

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Are there other computations over qubits we have access to?

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A measurement is a **computation** you have access to

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Are there other computations over qubits we have access to?

→ Yes! **Unitary evolutions**

$$\mathbf{U} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \in \mathbb{C}^{2 \times 2}, \text{ then its conjugate transpose } \mathbf{U}^\dagger = \begin{pmatrix} \bar{a} & \bar{c} \\ \bar{b} & \bar{d} \end{pmatrix}$$

► Unitary evolution: $\mathbf{U} \in \mathbb{C}^{2 \times 2}$ **unitary matrix** $\iff \mathbf{U}\mathbf{U}^\dagger = \mathbf{I}_2$

$$|\psi\rangle \longrightarrow \mathbf{U} |\psi\rangle$$

Is it true that a qubit is still a qubit after a unitary evolution? Why?

$$U = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \in \mathbb{C}^{2 \times 2}, \text{ then its conjugate transpose } U^\dagger = \begin{pmatrix} \bar{a} & \bar{c} \\ \bar{b} & \bar{d} \end{pmatrix}$$

► Unitary evolution: $U \in \mathbb{C}^{2 \times 2}$ **unitary matrix** $\iff UU^\dagger = I_2$

$$|\psi\rangle \longrightarrow U|\psi\rangle$$

Is it true that a qubit is still a qubit after a unitary evolution? Why?

→ Yes! Unitary evolutions preserve the Hermitian norm (more generally the Hermitian product)

Unitary evolutions are invertible!

$$|\psi\rangle \xrightarrow{U} U|\psi\rangle \xrightarrow{U^\dagger} U^\dagger U|\psi\rangle = |\psi\rangle$$

► $U \in \mathbb{C}^{2 \times 2}$ unitary over qubits is often called **quantum gate**

→ It exists a small set of gates which is **universal** (be patient, wait Lecture 4)

To define a quantum gate: enough to specify the image of an **orthonormal basis** and then extended it by linearity

But it has to map an orthonormal basis to an orthonormal basis!

Exercise: Quantum Gates?

Are the following linear operators over qubits be quantum gates?

1. $|0\rangle \mapsto |1\rangle$ and $|1\rangle \mapsto \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$,
2. $|0\rangle \mapsto |1\rangle$ and $|1\rangle \mapsto |0\rangle$.

Quantum gates have matrix representations!

For instance: $|0\rangle \mapsto |1\rangle$ and $|1\rangle \mapsto |0\rangle$ has the representation: $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$. Only linear operator that maps $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ to $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ and $|1\rangle$ to $|0\rangle$.

► NOT-gate X:

Linear op.	Matrix rep.
$ 0\rangle \mapsto 1\rangle$ $ 1\rangle \mapsto 0\rangle$	$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$

► Hadamard-gate H:

Linear op.	Matrix rep.
$ 0\rangle \mapsto \frac{1}{\sqrt{2}} (0\rangle + 1\rangle)$ $ 1\rangle \mapsto \frac{1}{\sqrt{2}} (0\rangle - 1\rangle)$	$\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

Exercise:

1. What is the effect of applying **H** on $|0\rangle$ and measuring it?
2. What is the effect of applying **H** on $|0\rangle$ twice?

Is quantum computation over qubits the same than classical computation over probabilistic bits?

Exercise:

Show that there is no stochastic matrix \mathbf{P} which when applied to 0, *i.e.* to $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$, simulates the effect of the Hadamard gate

The “ -1 ” gives you a huge power. . .

YOUR FIRST QUANTUM ALGORITHM

Problem:

- Input: $f : \{0, 1\}^n \rightarrow \{0, 1\}$ either constant or balanced
- Output: 0 if and only if f is constant

Query complexity to f to find the correct answer with certainty:

- ▶ Classically: $1 + \frac{2^n}{2}$
- ▶ Quantumly: 1

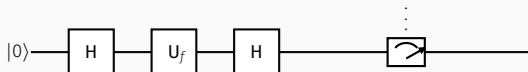
THE DEUTSCH-JOSZA ALGORITHM FOR $n = 1$

- Suppose that we have access to the following gate (see exercise session)

$$|b\rangle \longrightarrow \boxed{U_f} \longrightarrow (-1)^{f(b)} |b\rangle$$

- The algorithm

in the basis $(|0\rangle, |1\rangle)$



- Analysis

1. Applying H : $\frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$

2. Applying U_f :

$$U_f \left(\frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \right) = \frac{1}{\sqrt{2}} (U_f |0\rangle + U_f |1\rangle) = \frac{(-1)^{f(0)} |0\rangle + (-1)^{f(1)} |1\rangle}{\sqrt{2}}$$

3. Applying H :

$$\begin{aligned} H \left(\frac{(-1)^{f(0)} |0\rangle + (-1)^{f(1)} |1\rangle}{\sqrt{2}} \right) &= \frac{1}{\sqrt{2}} \left((-1)^{f(0)} H |0\rangle + (-1)^{f(1)} H |1\rangle \right) \\ &= \frac{\left((-1)^{f(0)} + (-1)^{f(1)} \right) |0\rangle + \left((-1)^{f(0)} - (-1)^{f(1)} \right) |1\rangle}{2} \end{aligned}$$

Before measuring we have computed:

$$|\psi_{\text{out}}\rangle \stackrel{\text{def}}{=} \frac{((-1)^{f(0)} + (-1)^{f(1)}) |0\rangle + ((-1)^{f(0)} - (-1)^{f(1)}) |1\rangle}{2}$$

- If f constant:

$$|\psi_{\text{out}}\rangle = \pm |0\rangle$$

- If f balanced, namely $f(0) \neq f(1)$:

$$|\psi_{\text{out}}\rangle = \pm |1\rangle$$

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► If f constant:

$$|\psi_{\text{out}}\rangle = \pm |0\rangle$$

► If f balanced, namely $f(0) \neq f(1)$:

$$|\psi_{\text{out}}\rangle = \pm |1\rangle$$

Measuring in the $(|0\rangle, |1\rangle)$ basis leads to (with **probability one**)

$|0\rangle$ if f constant or $|1\rangle$ if f balanced

n QUBITS SYSTEM

During all this course we will work in **finite dimension**, think \mathbb{C}^N

→ Vector spaces have finite dimension, linear operators can be written as matrices, etc. . .

Given two vector spaces V and W , the **tensor product** $\mathbf{v} \otimes \mathbf{w}$ between $\mathbf{v} \in V$ and $\mathbf{w} \in W$ verifies:

(1) for any scalar z ,

$$z(\mathbf{v} \otimes \mathbf{w}) = (z\mathbf{v}) \otimes \mathbf{w} = \mathbf{v} \otimes (z\mathbf{w})$$

(2) for any $\mathbf{v}_1, \mathbf{v}_2 \in V$,

$$(\mathbf{v}_1 + \mathbf{v}_2) \otimes \mathbf{w} = \mathbf{v}_1 \otimes \mathbf{w} + \mathbf{v}_2 \otimes \mathbf{w}$$

(3) for any $\mathbf{w}_1, \mathbf{w}_2 \in W$,

$$\mathbf{v} \otimes (\mathbf{w}_1 + \mathbf{w}_2) = \mathbf{v} \otimes \mathbf{w}_1 + \mathbf{v} \otimes \mathbf{w}_2$$

The tensor product $\mathbf{v} \otimes \mathbf{w}$ as a column/row product:

$$\begin{pmatrix} v_1 \\ \vdots \\ v_N \end{pmatrix} \begin{pmatrix} w_1 & \cdots & w_{N'} \end{pmatrix}$$

Tensor product of spaces:

V and W be two vector spaces with bases the \mathbf{v}_i 's and the \mathbf{w}_j respectively

$$V = \text{Span}(\mathbf{v}_1, \dots, \mathbf{v}_n) \quad \text{and} \quad W = \text{Span}(\mathbf{w}_1, \dots, \mathbf{w}_m)$$

The vector space $V \otimes W$ is defined as being generated by the \mathbf{v}_i 's and the \mathbf{w}_j 's

$$V \otimes W \stackrel{\text{def}}{=} \text{Span}(\mathbf{v}_i \otimes \mathbf{w}_j : 1 \leq i \leq n, 1 \leq j \leq m)$$

► Dimension, (multiplicative)

$$\dim V \otimes W = \dim V \dim W = nm$$

► Basis, $(\mathbf{v}_1, \dots, \mathbf{v}_n)$ (resp. $(\mathbf{w}_1, \dots, \mathbf{w}_m)$) be a basis of V (resp. W)

$(\mathbf{v}_i \otimes \mathbf{w}_j : 1 \leq i \leq n, 1 \leq j \leq m)$ is a basis of $V \otimes W$

► Characterization

$$\mathbf{x} \in V \otimes W \iff \exists \alpha_{i,j} : \mathbf{x} = \sum_{\substack{1 \leq i \leq n \\ 1 \leq j \leq m}} \alpha_{i,j} \mathbf{v}_i \otimes \mathbf{w}_j$$

Classical error:

$\mathbf{x} \in V \otimes W$, then there exists $\mathbf{v} \in V$ and $\mathbf{w} \in W$ such that $\mathbf{x} = \mathbf{v} \otimes \mathbf{w}$.

$(\mathbf{v}_1, \dots, \mathbf{v}_n)$ (resp. $(\mathbf{w}_1, \dots, \mathbf{w}_m)$) be a basis of V (resp. W).

Scalar product over tensor product spaces:

Suppose that V (resp. W) is equipped by a scalar product $\langle \cdot, \cdot \rangle_V$ (resp. $\langle \cdot, \cdot \rangle_W$). The scalar product over $V \otimes W$ is defined as (and extended by bilinearity) as

$$\langle \mathbf{v}_i \otimes \mathbf{w}_j, \mathbf{v}_k \otimes \mathbf{w}_\ell \rangle_{V \otimes W} \stackrel{\text{def}}{=} \langle \mathbf{v}_i, \mathbf{v}_k \rangle_V \langle \mathbf{w}_j, \mathbf{w}_\ell \rangle_W$$

An important remark:

If $\mathbf{v}_1 \perp \mathbf{v}_2$, then for all $\mathbf{w}_1, \mathbf{w}_2$: $(\mathbf{v}_1 \otimes \mathbf{w}_1) \perp (\mathbf{v}_2 \otimes \mathbf{w}_2)$

(v_1, \dots, v_n) (resp. (w_1, \dots, w_m)) be a basis of V (resp. W).

Linear operator over tensor product of spaces:

Given A, B be linear operators over V, W , $A \otimes B$ is a linear operator over $V \otimes W$ be defined (and extended by linearity) as

$$A \otimes B (v_i \otimes w_j) \stackrel{\text{def}}{=} Av_i \otimes Bw_j$$

► Characterization,

$$C \text{ linear operator over } V \otimes W \iff \exists \alpha_i, A_i, B_i : C = \sum_i \alpha_i A_i \otimes B_i$$

Classical error:

C linear operator over $V \otimes W$, then there exists A, B linear operators over V and W s.t $C = A \otimes B$.

Tensor product of matrices:

Let $\mathbf{A} \stackrel{\text{def}}{=} (a_{i,j})_{\substack{1 \leq i \leq n \\ 1 \leq j \leq m}} \in \mathbb{C}^{n \times m}$ and $\mathbf{B} \in \mathbb{C}^{p \times q}$, then

$$\mathbf{A} \otimes \mathbf{B} \stackrel{\text{def}}{=} \begin{pmatrix} a_{1,1}\mathbf{B} & a_{1,2}\mathbf{B} & \cdots & a_{1,m}\mathbf{B} \\ a_{2,1}\mathbf{B} & a_{2,2}\mathbf{B} & \cdots & a_{2,m}\mathbf{B} \\ \vdots & \vdots & \vdots & \vdots \\ a_{n,1}\mathbf{B} & a_{n,2}\mathbf{B} & \cdots & a_{n,m}\mathbf{B} \end{pmatrix} \in \mathbb{C}^{np \times mq}$$

Example:

$$1. \begin{pmatrix} 1 \\ 2 \end{pmatrix} \otimes \begin{pmatrix} 2 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \times 2 \\ 1 \times 3 \\ 2 \times 2 \\ 2 \times 3 \end{pmatrix} = \begin{pmatrix} 2 \\ 3 \\ 4 \\ 6 \end{pmatrix}.$$

$$2. \mathbf{X} \otimes \mathbf{H} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \otimes \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & -1 \\ 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \end{pmatrix}$$

Properties:

For any $\alpha \in \mathbb{C}$, $A, B \in \mathbb{C}^{m \times n}$ and $C, D \in \mathbb{C}^{p \times q}$

1. $\alpha (A \otimes C) = (\alpha A) \otimes C = A \otimes (\alpha C)$

2. $(A + B) \otimes C = A \otimes C + B \otimes C$

3. $C \otimes (A + B) = C \otimes A + C \otimes B$

4. If we can form matrices products AC and BD , then

$$(A \otimes B) (C \otimes D) = (AC) \otimes (BD)$$

5. If A, B are invertible, then

$$(A \otimes B)^{-1} = A^{-1} \otimes B^{-1}.$$

Classical error:

$$A \otimes B = B \otimes A$$

n QUBITS SYSTEM

- ▶ A qubit $|\psi\rangle$ is an element of \mathbb{C}^2 with Hermitian norm 1,
- ▶ A **register of n qubits** $|\psi\rangle$ is an element of $\underbrace{\mathbb{C}^2 \otimes \dots \otimes \mathbb{C}^2}_{n \text{ times}} = \mathbb{C}^{2^n}$ with Euclidean norm 1.

Let $(|0\rangle, |1\rangle)$ be an orthonormal basis of \mathbb{C}^2 . Then,

$$(|b_1\rangle \otimes |b_2\rangle \otimes \dots \otimes |b_n\rangle : b_1, \dots, b_n \in \{0, 1\})$$

is an orthonormal basis of $\underbrace{\mathbb{C}^2 \otimes \dots \otimes \mathbb{C}^2}_{n \text{ times}} = \mathbb{C}^{2^n}$

- ▶ Notation: for $b_1, \dots, b_n \in \{0, 1\}$ and $|\psi_1\rangle, |\psi_2\rangle, \dots, |\psi_n\rangle$ be qubits
 $|b_1 b_2 \dots b_n\rangle \stackrel{\text{def}}{=} |b_1\rangle \otimes |b_2\rangle \otimes \dots \otimes |b_n\rangle$ and $|\psi_1\rangle |\psi_2\rangle \dots |\psi_n\rangle \stackrel{\text{def}}{=} |\psi_1\rangle \otimes |\psi_2\rangle \otimes \dots \otimes |\psi_n\rangle$
- ▶ Characterization: any register $|\psi\rangle \in \mathbb{C}^{2^n}$ of n qubits can be written as

$$|\psi\rangle = \sum_{\mathbf{x} \in \{0,1\}^n} \alpha_{\mathbf{x}} |\mathbf{x}\rangle \quad \text{where } \alpha_{\mathbf{x}} \in \mathbb{C} \text{ (called amplitude) and } \sum_{\mathbf{x} \in \{0,1\}^n} |\alpha_{\mathbf{x}}|^2 = 1$$

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- ▶ A **register of n qubits** $|\psi\rangle$ is an element of $\underbrace{\mathbb{C}^2 \otimes \dots \otimes \mathbb{C}^2}_{n \text{ times}} = \mathbb{C}^{2^n}$ with Euclidean norm 1.

Let $(|0\rangle, |1\rangle)$ be an orthonormal basis of \mathbb{C}^2 . Then,

$$(|b_1\rangle \otimes |b_2\rangle \otimes \dots \otimes |b_n\rangle) : b_1, \dots, b_n \in \{0, 1\}$$

is an orthonormal basis of $\underbrace{\mathbb{C}^2 \otimes \dots \otimes \mathbb{C}^2}_{n \text{ times}} = \mathbb{C}^{2^n}$

- ▶ Notation: for $b_1, \dots, b_n \in \{0, 1\}$ and $|\psi_1\rangle, |\psi_2\rangle, \dots, |\psi_n\rangle$ be qubits
 $|b_1 b_2 \dots b_n\rangle \stackrel{\text{def}}{=} |b_1\rangle \otimes |b_2\rangle \otimes \dots \otimes |b_n\rangle$ and $|\psi_1\rangle |\psi_2\rangle \dots |\psi_n\rangle \stackrel{\text{def}}{=} |\psi_1\rangle \otimes |\psi_2\rangle \otimes \dots \otimes |\psi_n\rangle$
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$$|\psi\rangle = \sum_{\mathbf{x} \in \{0,1\}^n} \alpha_{\mathbf{x}} |\mathbf{x}\rangle \quad \text{where } \alpha_{\mathbf{x}} \in \mathbb{C} \text{ (called amplitude) and } \sum_{\mathbf{x} \in \{0,1\}^n} |\alpha_{\mathbf{x}}|^2 = 1$$

A remark: choose your orthonormal basis!

From any $(|e_0\rangle, |e_1\rangle)$ orthonormal basis of \mathbb{C}^2 , then $(|e_{i_1}\rangle \dots |e_{i_n}\rangle)$ for $i_1, \dots, i_n \in \{0, 1\}^n$ is an orthonormal basis of $\underbrace{\mathbb{C}^2 \otimes \dots \otimes \mathbb{C}^2}_{n \text{ times}} = \mathbb{C}^{2^n}$

Exercise:

1. Compute the scalar product between $|+\rangle$, $|1\rangle$, $|00\rangle$ and $|11\rangle$ where $|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$.
2. Let $(|e_0\rangle, |e_1\rangle)$ be an orthonormal basis of \mathbb{C}^2 . Show that $(|e_{i_1}\rangle \dots |e_{i_n}\rangle)$ for $i_1, \dots, i_n \in \{0, 1\}^n$ is an orthonormal basis of $\underbrace{\mathbb{C}^2 \otimes \dots \otimes \mathbb{C}^2}_{n \text{ times}} = \mathbb{C}^{2^n}$.
3. Do we have $|00\rangle + |10\rangle = (|0\rangle + |1\rangle) \otimes |0\rangle$?
4. (*) Do there exist two qubits $|\psi_1\rangle$ and $|\psi_2\rangle$ such that

$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) = |\psi_1\rangle \otimes |\psi_2\rangle.$$

5. Do there exist two qubits $|\psi_1\rangle$ and $|\psi_2\rangle$ such that

$$\frac{1}{2}(|00\rangle + |01\rangle + |10\rangle + |11\rangle) = |\psi_1\rangle \otimes |\psi_2\rangle.$$

Separable versus entangled states:

A n -qubit system $|\psi\rangle$ that can be decomposed as $|\psi\rangle = |\psi_1\rangle \otimes |\psi_2\rangle$ is called **separable**.
When there is no such decomposition, the state is called **entangled**.

Example:

1. Separable states

$$|00\rangle = |0\rangle \otimes |0\rangle \quad \text{and} \quad \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle) = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$

2. Entangled state

$$\frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$

→ **Entangled states play a crucial role** in quantum computation/information (teleportation, quantum cryptography, ...)

- **Measuring in the basis** $|e_1\rangle |e_2\rangle \cdots |e_n\rangle$:

$$|\psi\rangle = \sum_{i_1, \dots, i_n \in \{0,1\}^n} \alpha_{i_1 \dots i_n} |e_{i_1}\rangle \cdots |e_{i_n}\rangle \xrightarrow{\text{measure}} |e_{j_1}\rangle \cdots |e_{j_n}\rangle \text{ with probability } |\alpha_{j_1 \dots j_n}|^2$$

- **Measuring the first register in the basis** $(|e_0\rangle, |e_1\rangle)$

$$|\psi\rangle = \alpha_0 |e_0\rangle |\psi_0\rangle + \alpha_1 |e_1\rangle |\psi_1\rangle \xrightarrow{\text{measure}} \begin{cases} |e_0\rangle |\psi_0\rangle & \text{with prob. } |\alpha_0|^2 \\ |e_1\rangle |\psi_1\rangle & \text{with prob. } |\alpha_1|^2 \end{cases}$$

Be careful: necessarily $|\alpha_0|^2 + |\alpha_1|^2 = 1$.

Exercise:

Give the outcome distribution of measuring in the basis $(|bb'\rangle : b, b' \in \{0, 1\})$ the first registers of the following two-qubits

$$|0\rangle \left(\sqrt{\frac{1}{3}} |0\rangle + \sqrt{\frac{2}{3}} |1\rangle \right), \quad \sqrt{\frac{1}{2}} |01\rangle + \sqrt{\frac{1}{3}} |11\rangle + \sqrt{\frac{1}{6}} |10\rangle \quad \text{and} \quad \frac{1}{2} (|0\rangle - |1\rangle) (|0\rangle - |1\rangle)$$

Unitary evolution $U \in \mathbb{C}^{2^n \times 2^n}$ unitary matrix $\iff UU^\dagger = I_{2^n}$

Exercise:

Is the following operator a unitary of $\mathbb{C}^2 \otimes \mathbb{C}^2$:

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Describe the image of $|bb'\rangle$ for $b, b' \in \{0, 1\}$

BRA-KET AND KET-BRA NOTATION

Scalar Product:

Let $|e_1\rangle, \dots, |e_{2n}\rangle$ be an orthonormal basis, $|\psi\rangle \stackrel{\text{def}}{=} \sum_i \alpha_i |e_i\rangle$ and $|\varphi\rangle \stackrel{\text{def}}{=} \sum_i \beta_i |e_i\rangle$. Then

$$\langle\psi|\varphi\rangle \stackrel{\text{def}}{=} \sum_i \overline{\alpha_i} \beta_i.$$

► **Ket-notation:** $|\psi\rangle$ is called a **ket**

► **Bra-notation:** a ket $|\psi\rangle = \begin{pmatrix} \alpha_1 \\ \vdots \\ \alpha_{2n} \end{pmatrix}$ is a vector of \mathbb{C}^{2n} ,

$\langle\psi| \stackrel{\text{def}}{=} (|\psi\rangle)^\dagger = (\overline{\alpha_1} \quad \dots \quad \overline{\alpha_{2n}})$ is a **bra** (don't forget the conjugate, $\overline{\alpha_i}$, not α_i)

Useful notation:

→ It enables to interpret $\langle\psi|\varphi\rangle$ as $\langle\psi| \cdot |\varphi\rangle$

Bra	Ket
$\langle\psi $	$ \psi\rangle$

The $|\varphi\rangle\langle\psi|$ operator:

$$|\varphi\rangle\langle\psi| : (\mathbb{C}^2)^{\otimes n} \longrightarrow (\mathbb{C}^2)^{\otimes n}$$

$$|\psi'\rangle \longmapsto |\varphi\rangle\langle\psi| |\psi'\rangle \stackrel{\text{def}}{=} \langle\psi|\psi'\rangle |\varphi\rangle.$$

Exercise:

1. Give the image of $|0\rangle$ and $|1\rangle$ by $|0\rangle\langle 1| + |1\rangle\langle 0|$. Give the matrix representation of this operator. Do you recognize a quantum gate?
2. Let $(|i\rangle)_{i \in \mathcal{I}}$ be an orthonormal basis. Which operator is

$$\sum_{i \in \mathcal{I}} |i\rangle\langle i|?$$

Adjoint of an operator:

A^\dagger is known as the adjoint of A

Exercise:

1. Show that $(A|\varphi\rangle)^\dagger = \langle\varphi|A^\dagger$,
2. Show that $(|\varphi\rangle\langle\psi|)^\dagger = |\psi\rangle\langle\varphi|$.

Be careful with adjoint/dagger over tensor product. . . (do not reverse the order. . .)

Proposition:

We have,

$$(|\varphi\rangle |\psi\rangle)^\dagger = \langle\varphi| \langle\psi| \quad \text{and} \quad (\mathbf{A} \otimes \mathbf{B})^\dagger = \mathbf{A}^\dagger \otimes \mathbf{B}^\dagger$$

Proof:

Use the definition of tensor product as multiplication row/column.

Classical error:

$$(|\varphi\rangle |\psi\rangle)^\dagger = \langle\psi| \langle\varphi| \quad \text{and} \quad (\mathbf{A} \otimes \mathbf{B})^\dagger = \mathbf{B}^\dagger \otimes \mathbf{A}^\dagger$$

EXERCISE SESSION
